

Dark Noise Diffusion: Synthèse de bruit par modèle de diffusion pour la restauration d'images en basse luminosité

Liying Lu, Raphaël Achddou, Sabine Süsstrunk

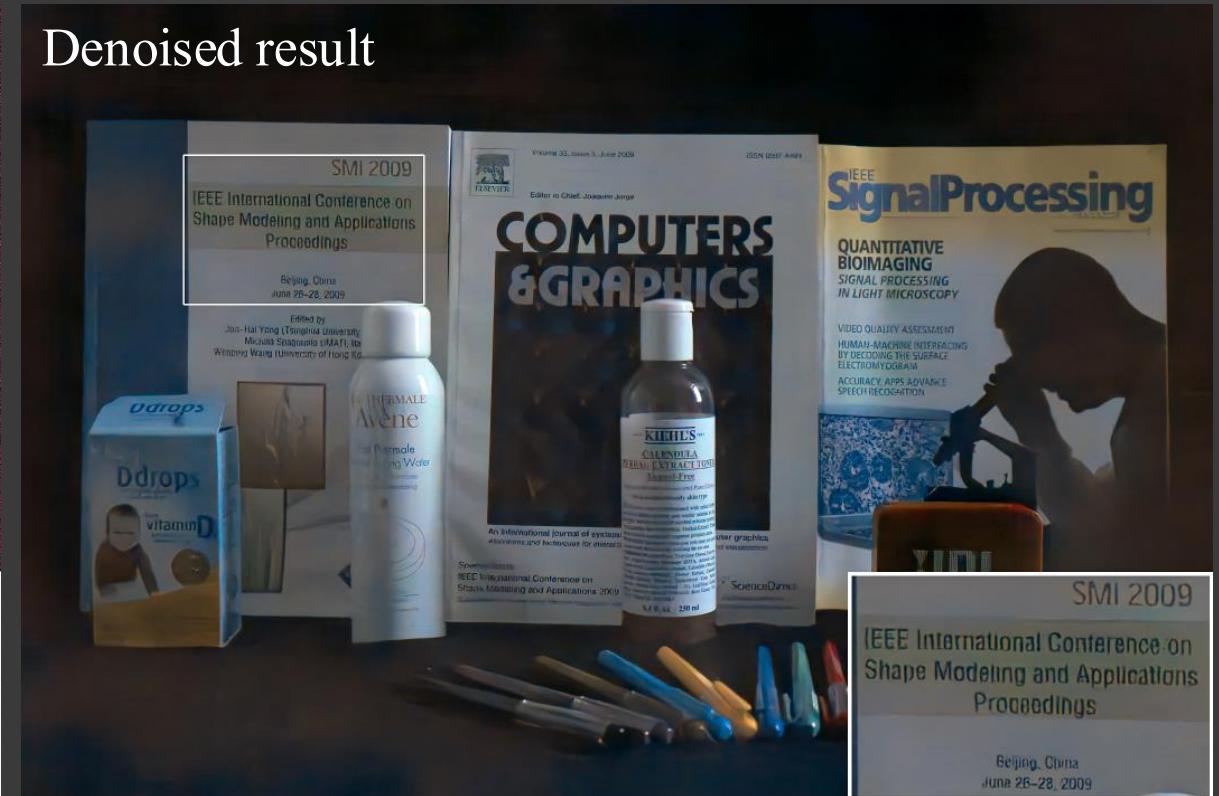
IVRL, EPFL

Low-Light Denoising

Noisy image



Denoised result



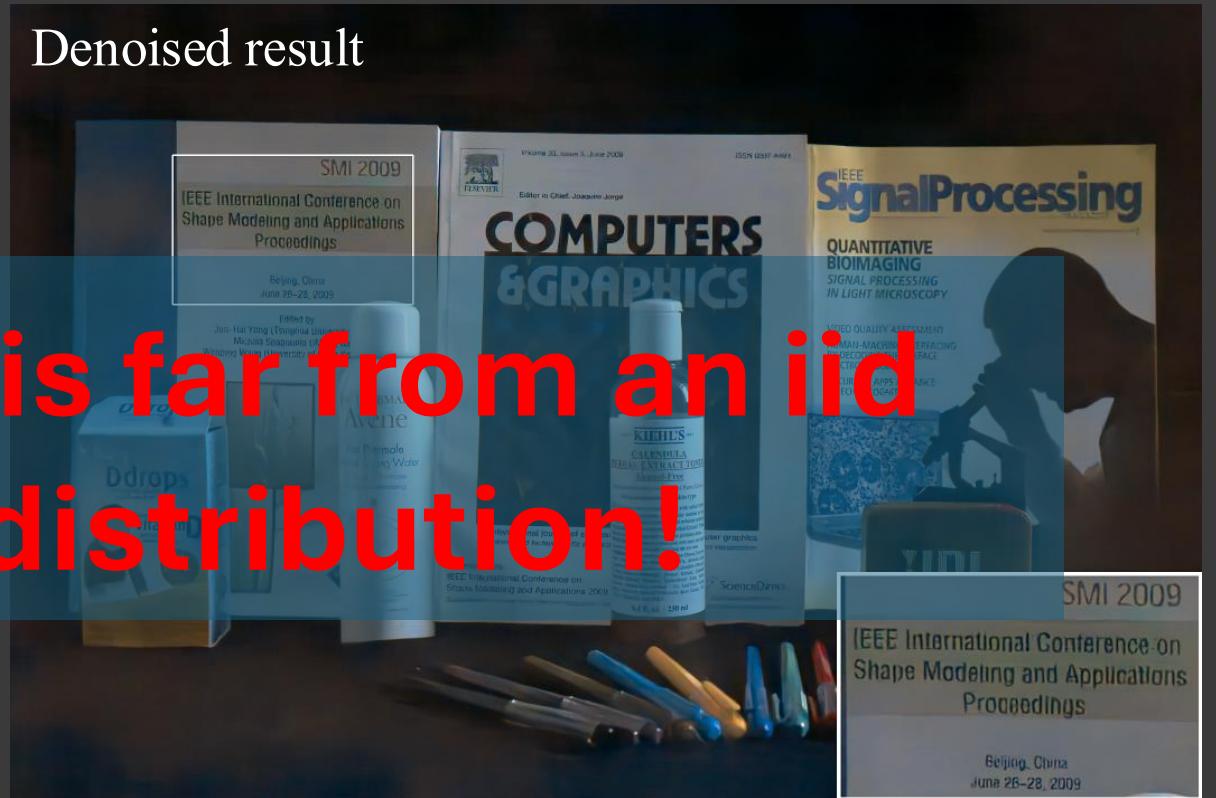
Low-Light Denoising

Noisy image

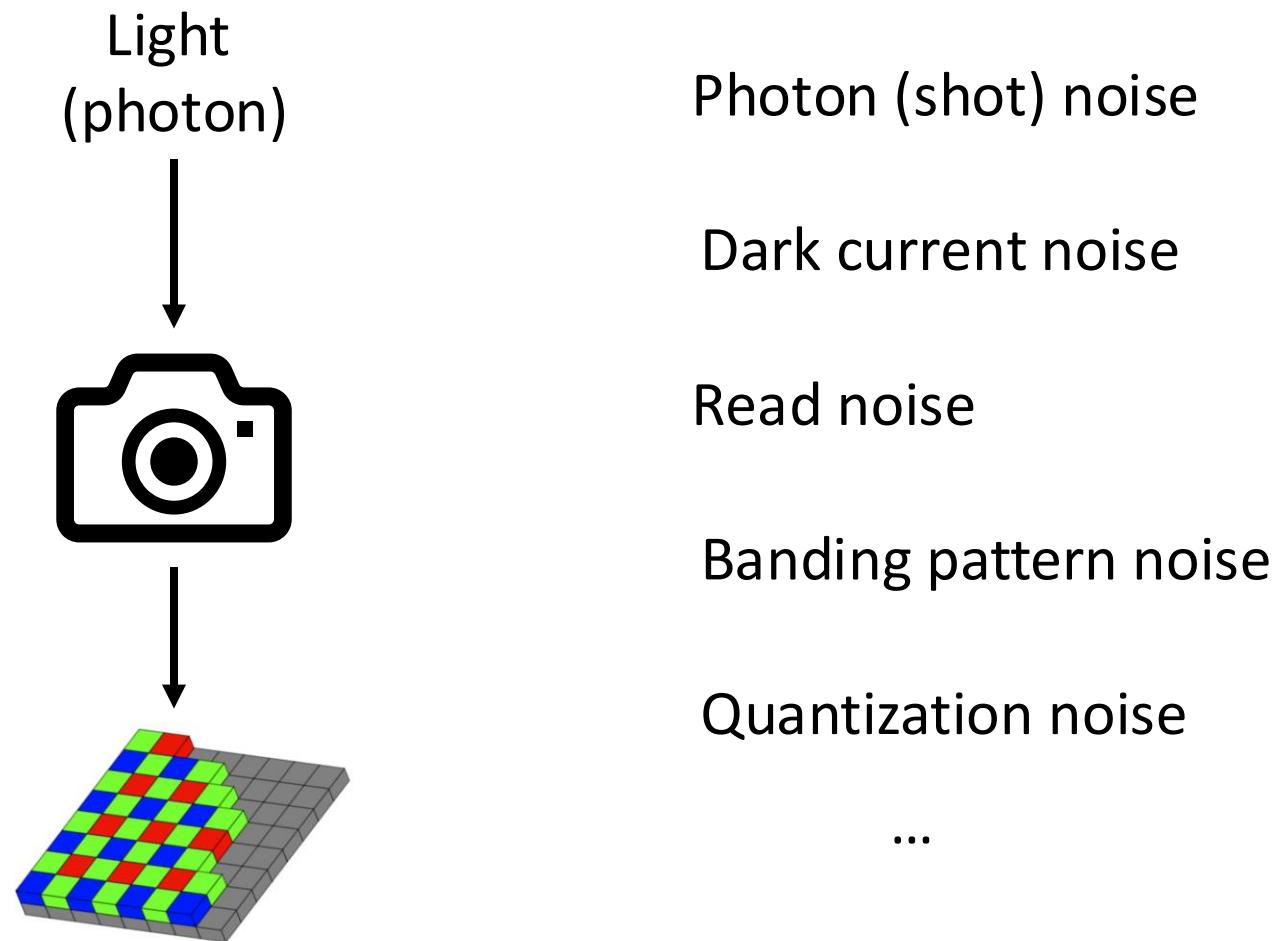


Camera noise is far from an iid Gaussian distribution!

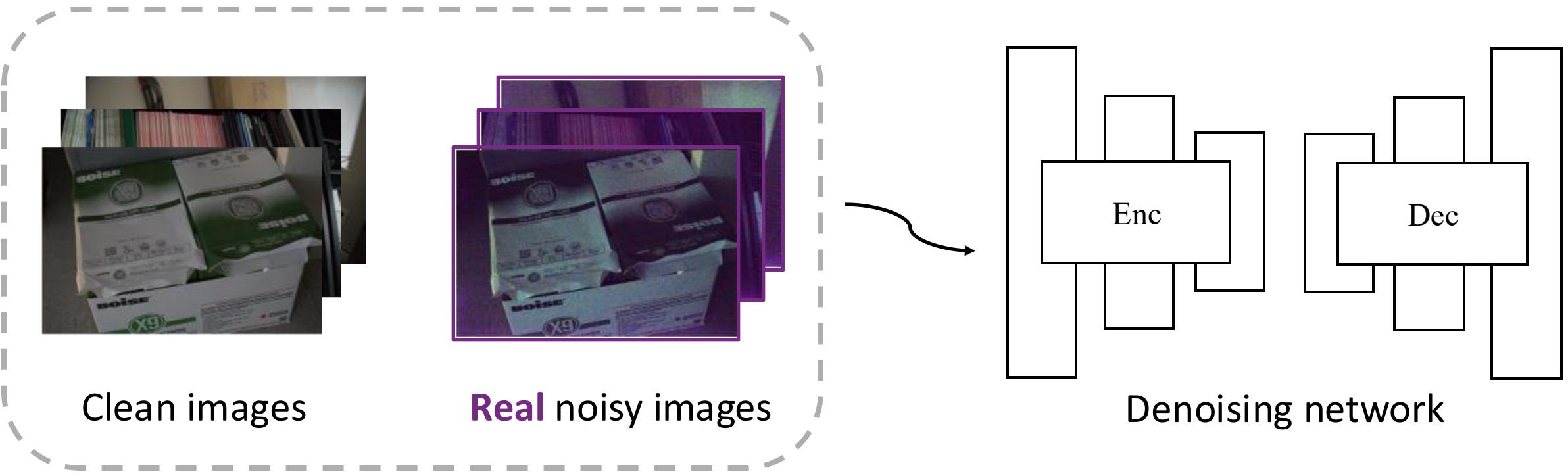
Denoised result



Noise Source



Real Paired Data



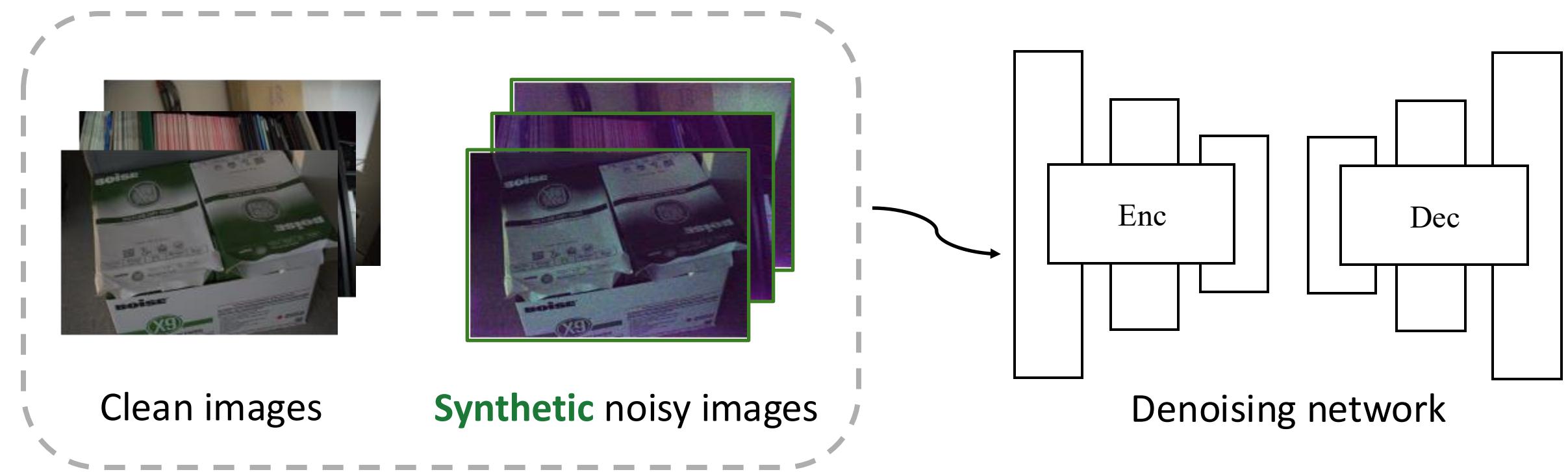
How Do We Collect Those Paired Data?



- Mounted camera on a tripod
- No shaking, no movement
- Static Scenes (limited scenes)
- Alignment postprocessing
- ...

Synthetic Paired Data

- Generate as much data as we want!
- Not limited to static scenes
- Less labor-intensive

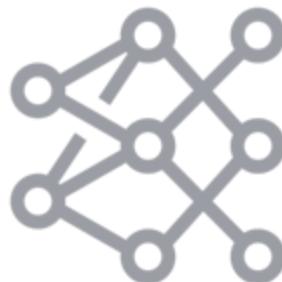


How Do We Synthesize Clean-Noisy Pairs?



Clean images

Physics-based (Poisson, Gaussian ...)



Networks (GAN, Normalizing flow...)

...



Synthetic noisy images

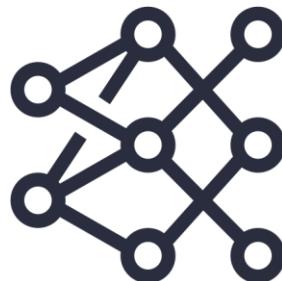
How Do We Synthesize Clean-Noisy Pairs?



Clean images



Physics-based (Poisson, Gaussian ...)

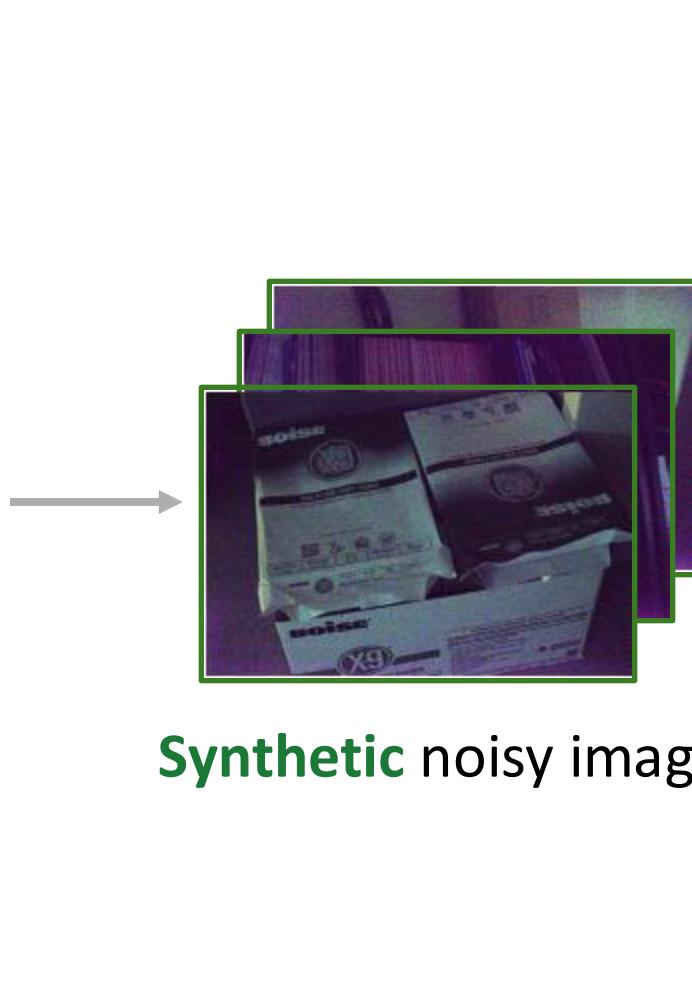


Networks (GAN, Normalizing flow...)

...



Synthetic noisy images



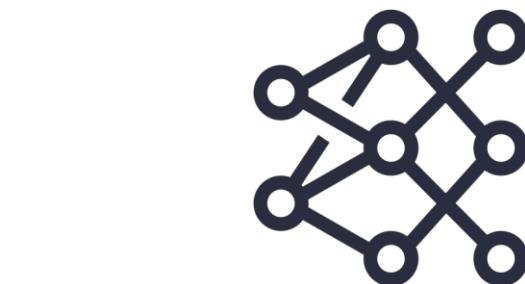
How Do We Synthesize Clean-Noisy Pairs?



Clean images



Physics-based (Poisson, Gaussian ...)



Diffusion models?



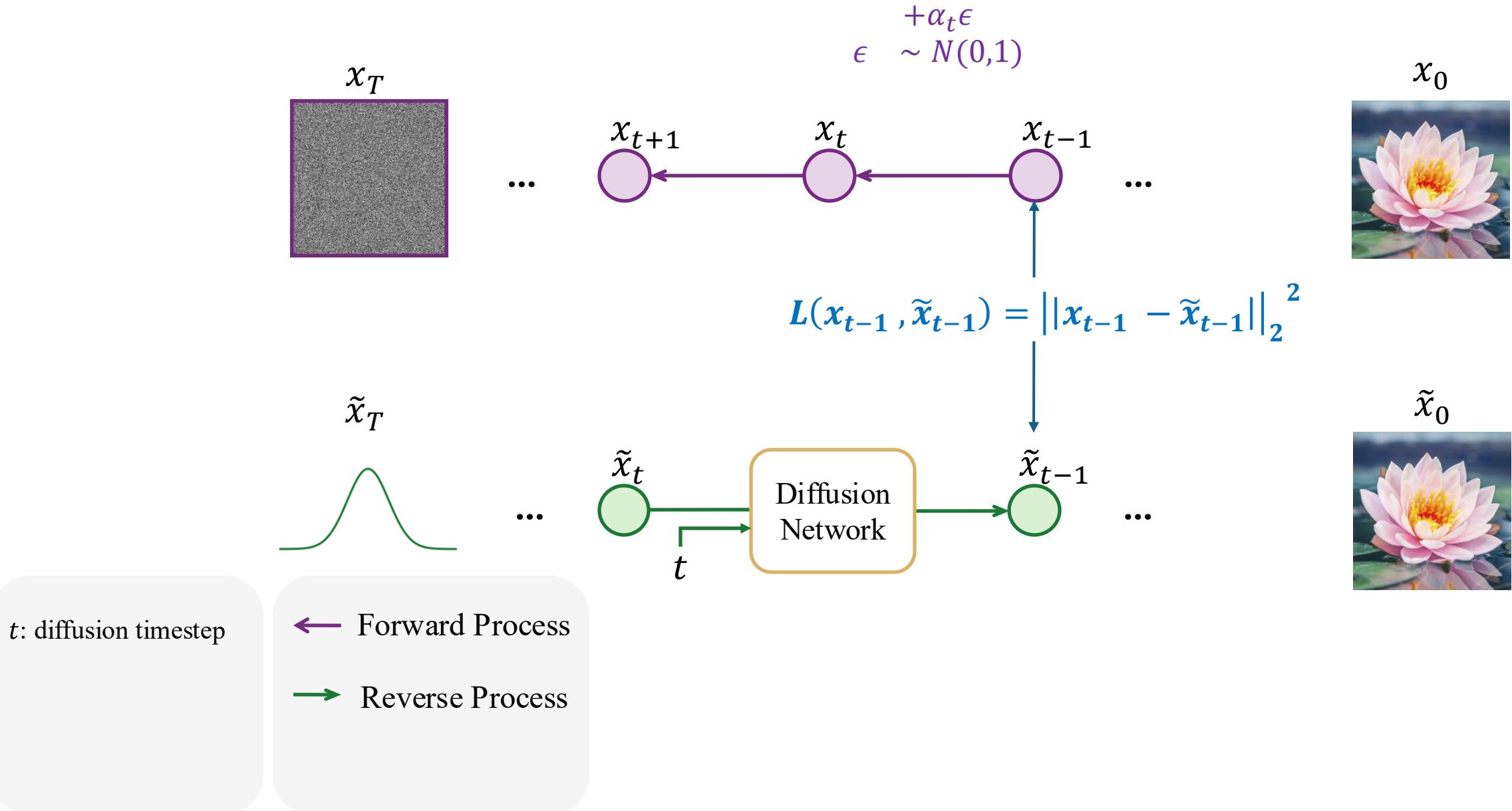
Synthetic noisy images

Diffusion models vs Physics-based models

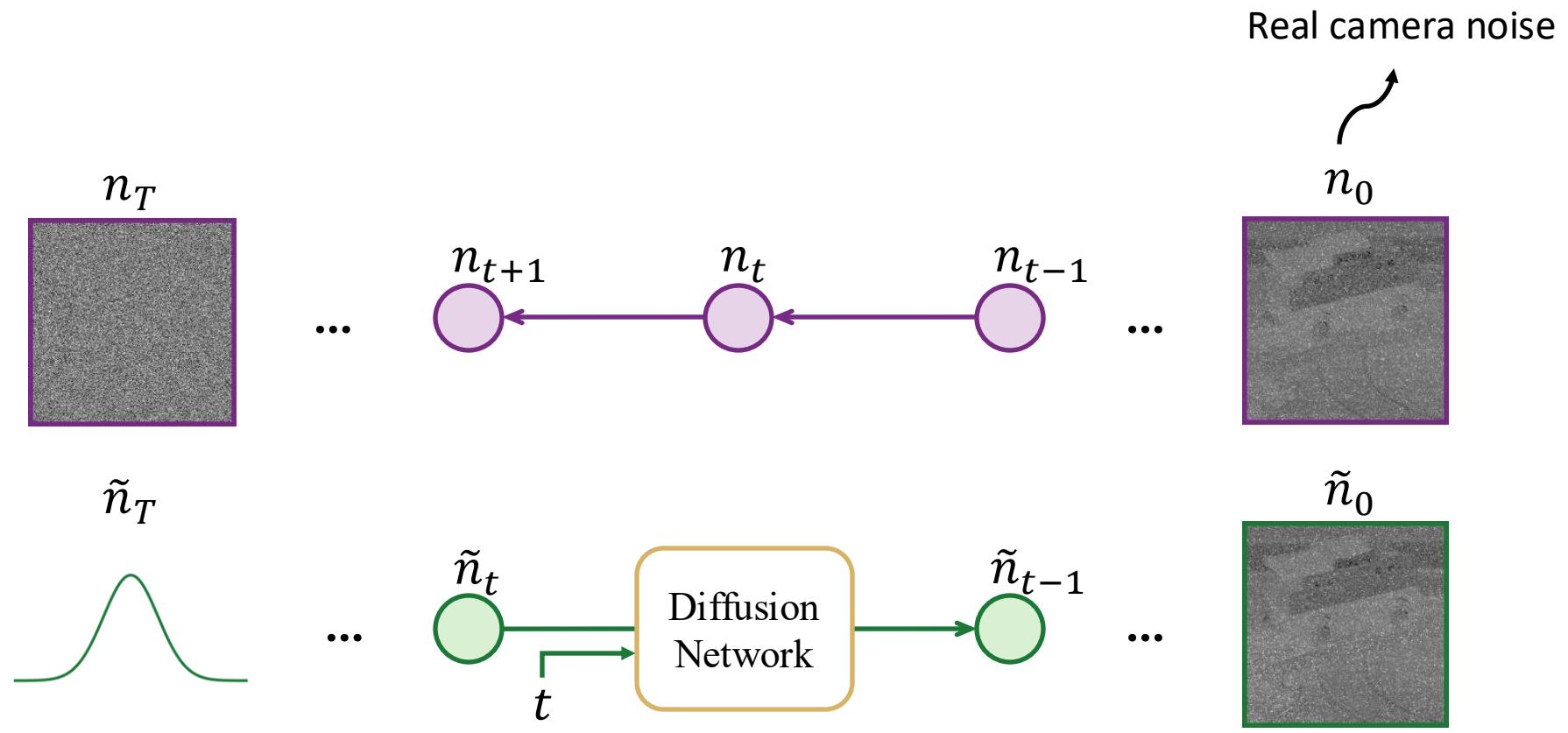


Framework

Diffusion Models basics



Diffusion Framework

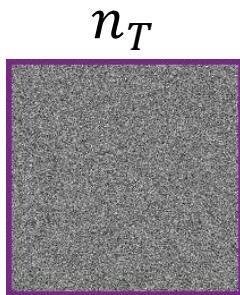


t : diffusion timestep

← Forward Process
→ Reverse Process

Diffusion Framework

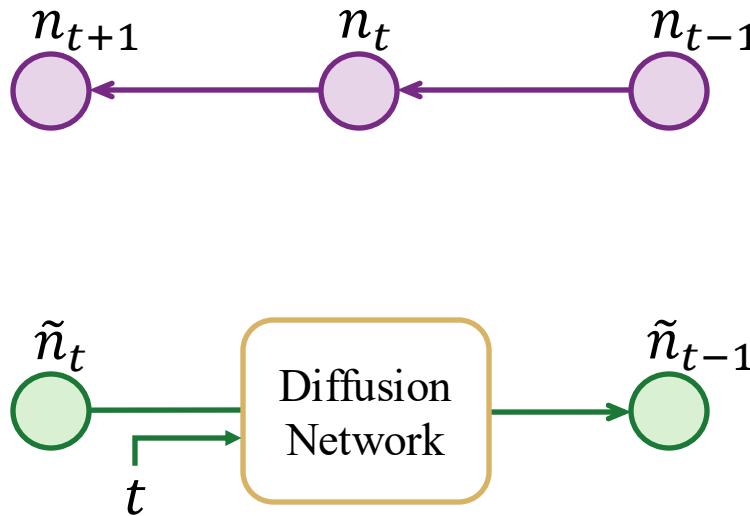
Signal dependence



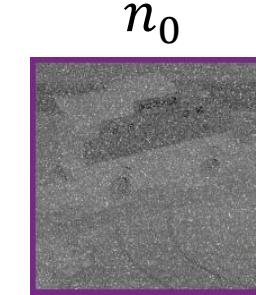
\tilde{n}_T



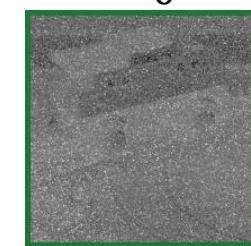
Camera setting aware



Spatially-correlated noise modeling



\tilde{n}_0

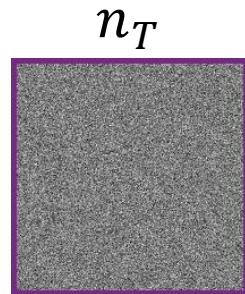


t : diffusion timestep

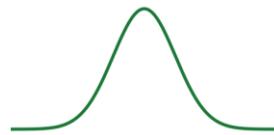
← Forward Process
→ Reverse Process

Diffusion Framework

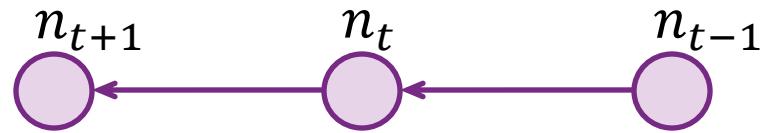
Signal dependence



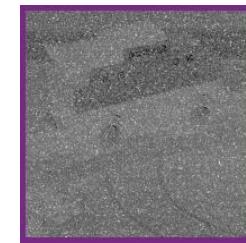
\tilde{n}_T



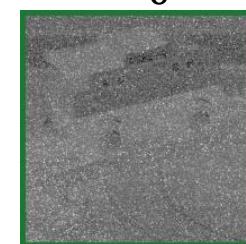
Camera setting aware



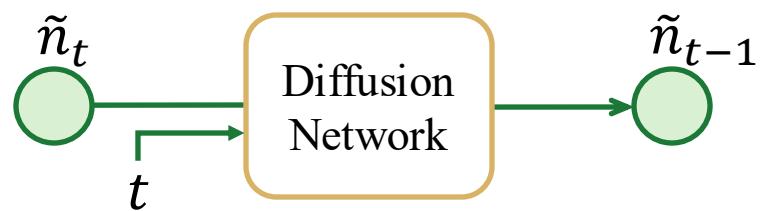
n_0



\tilde{n}_0



Spatially-correlated noise modeling



t : diffusion timestep

← Forward Process

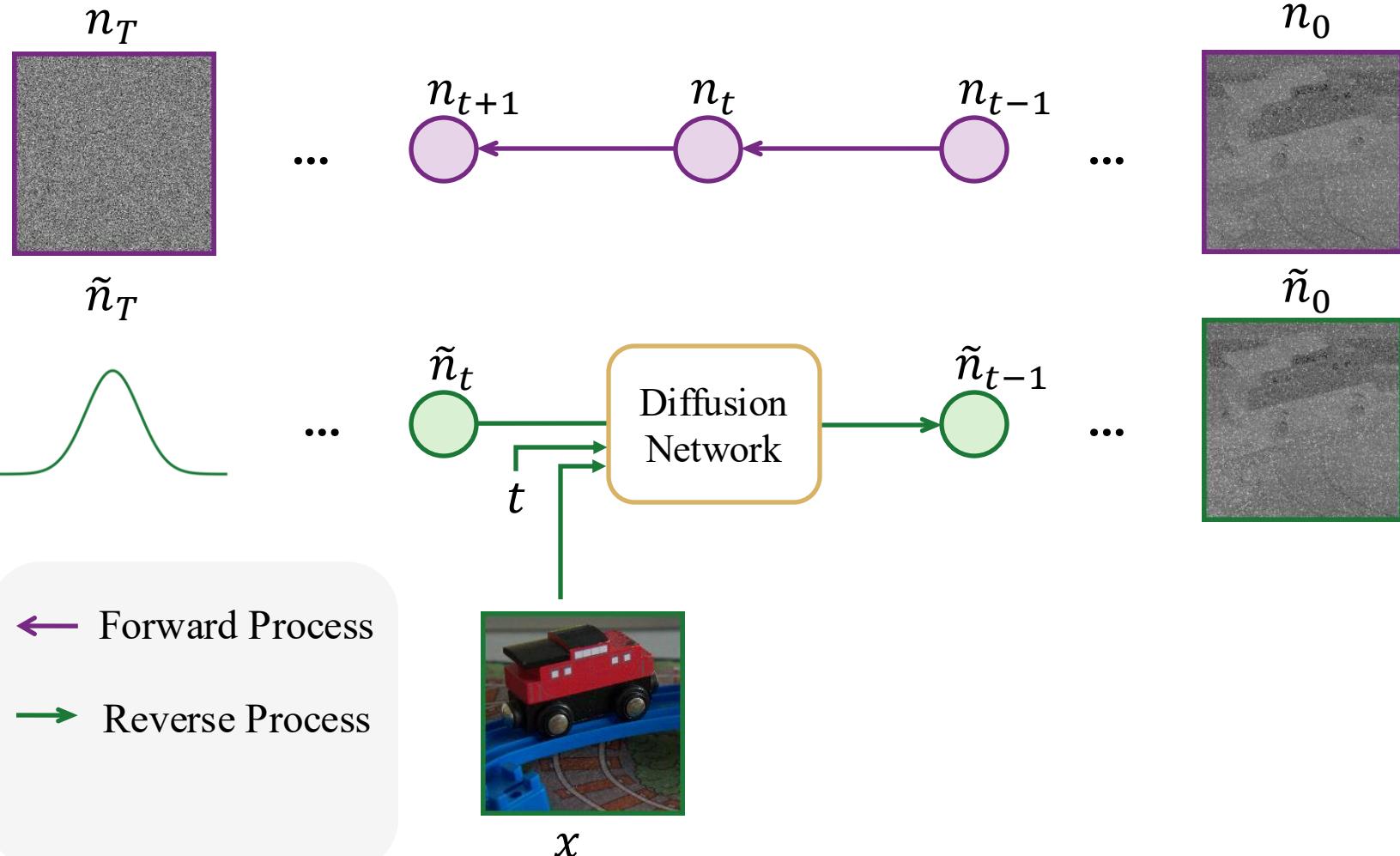
→ Reverse Process

Diffusion Framework

Signal dependence ✓

Camera setting aware

Spatially-correlated noise modeling

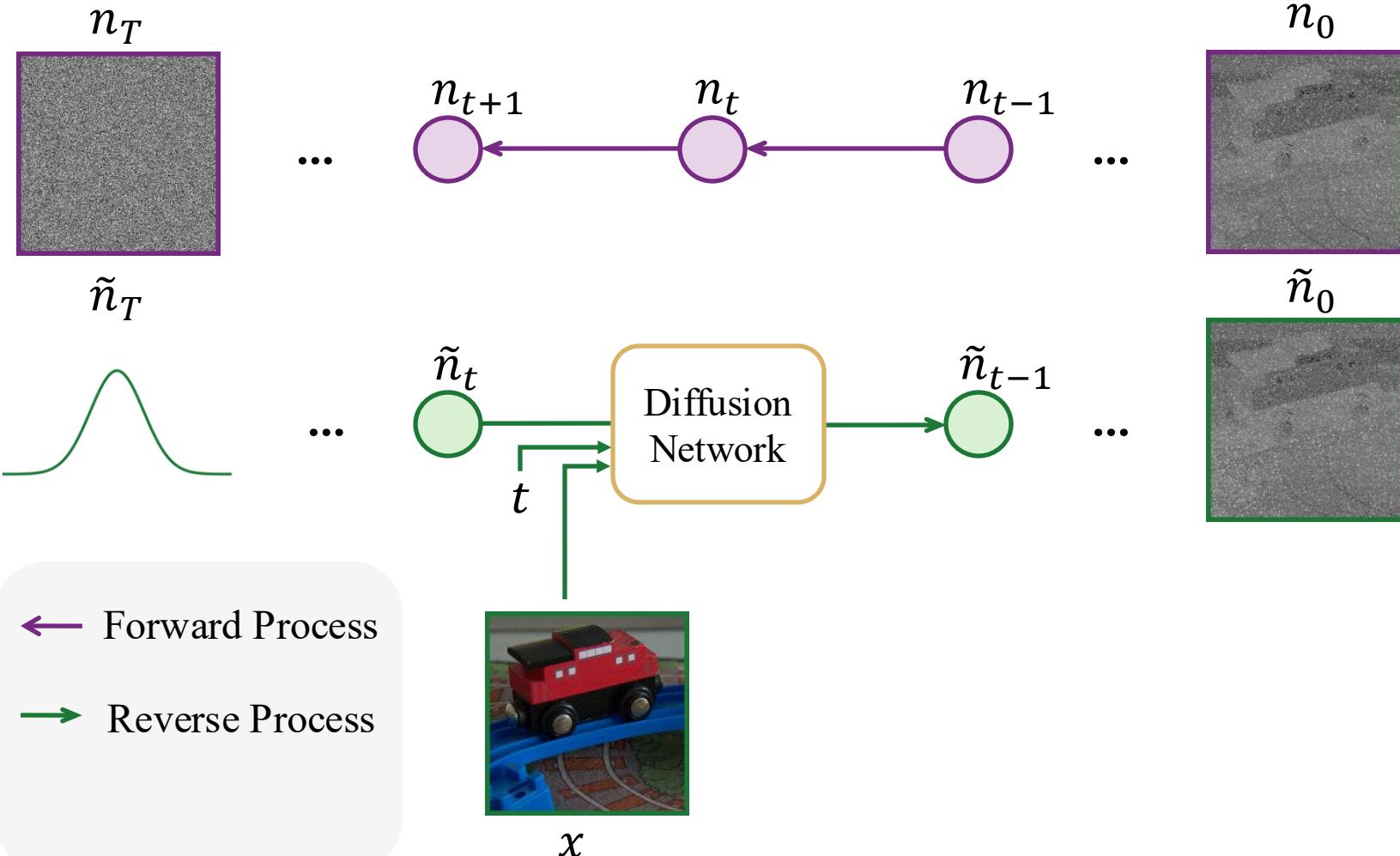


Diffusion Framework

Signal dependence ✓

Camera setting aware

Spatially-correlated noise modeling

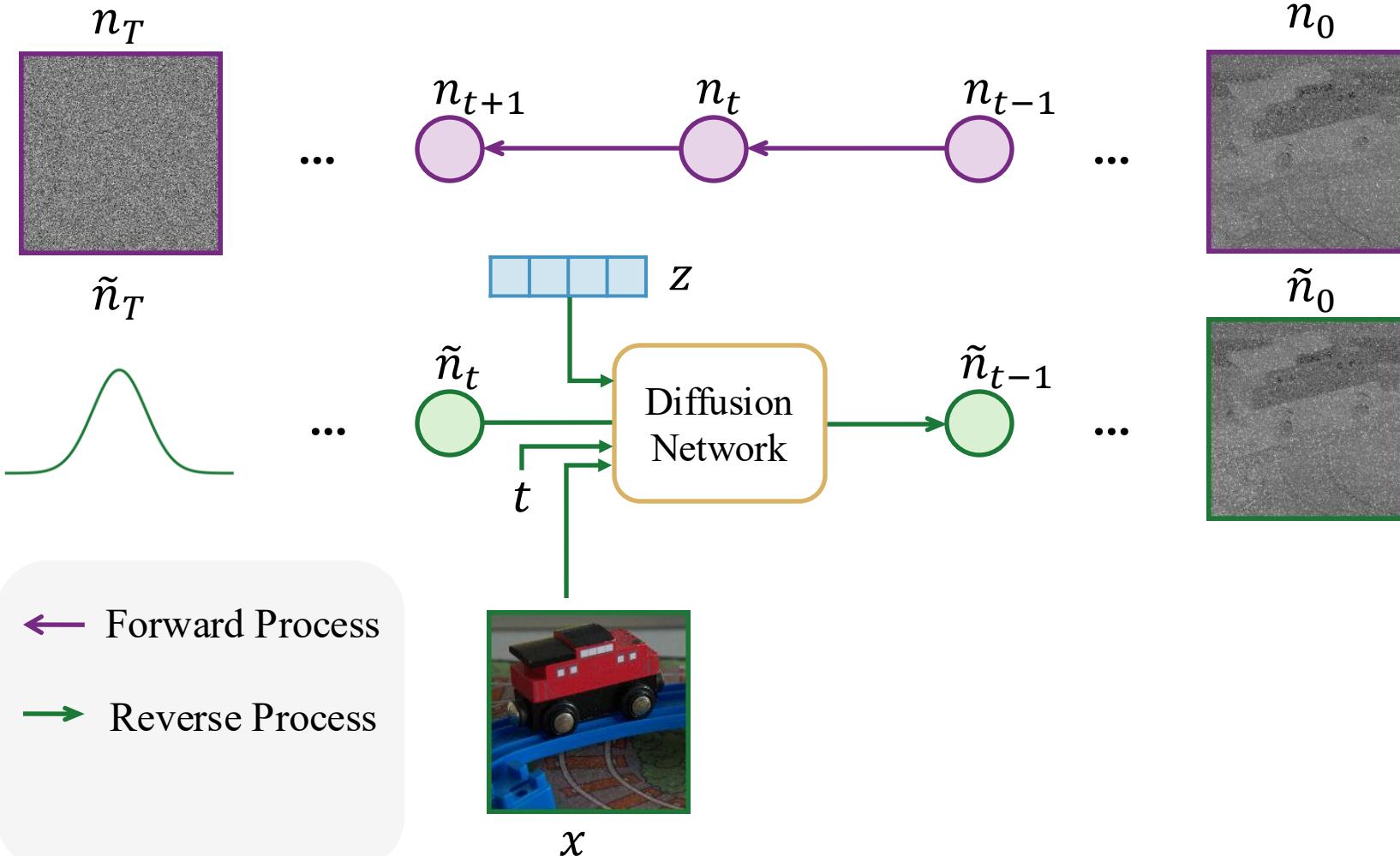


Diffusion Framework

Signal dependence ✓

Camera setting aware ✓

Spatially-correlated noise modeling

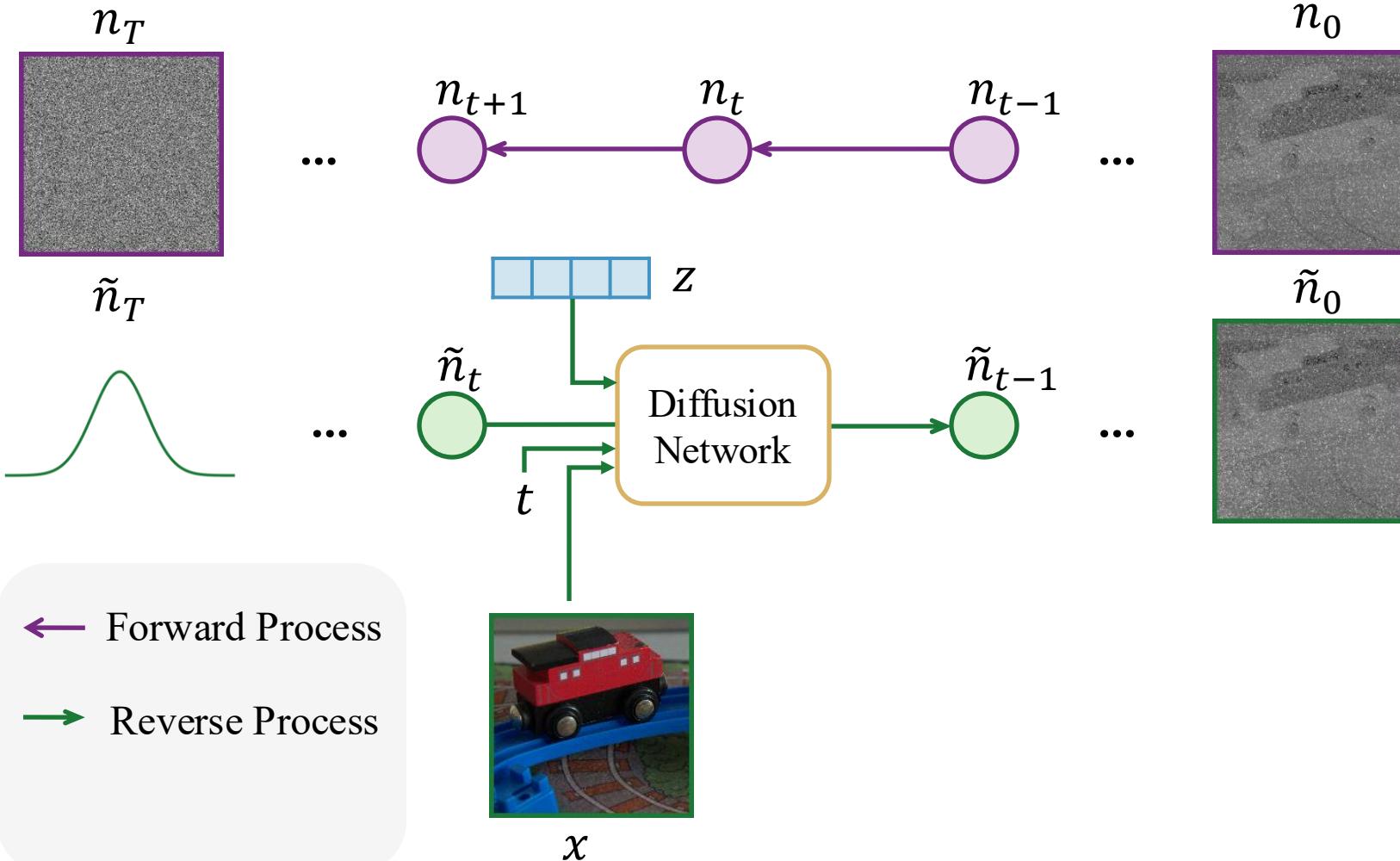


Diffusion Framework

Signal dependence ✓

Camera setting aware ✓

Spatially-correlated noise modeling



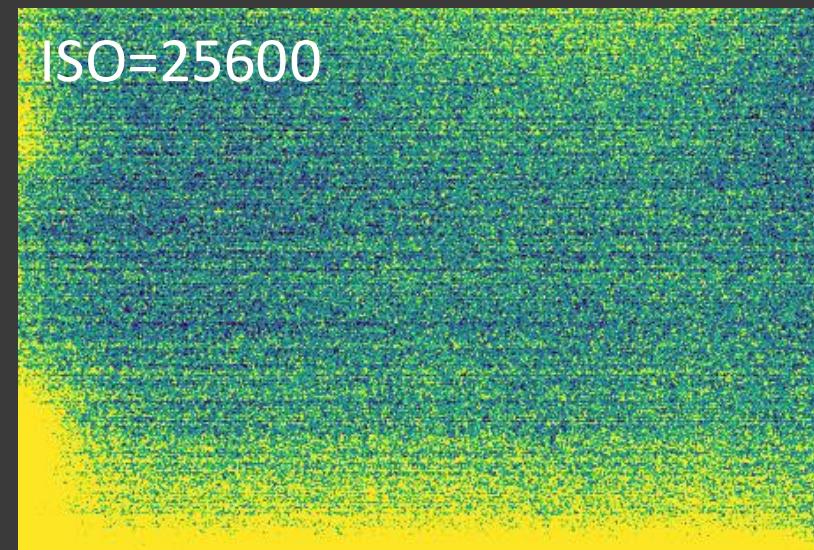
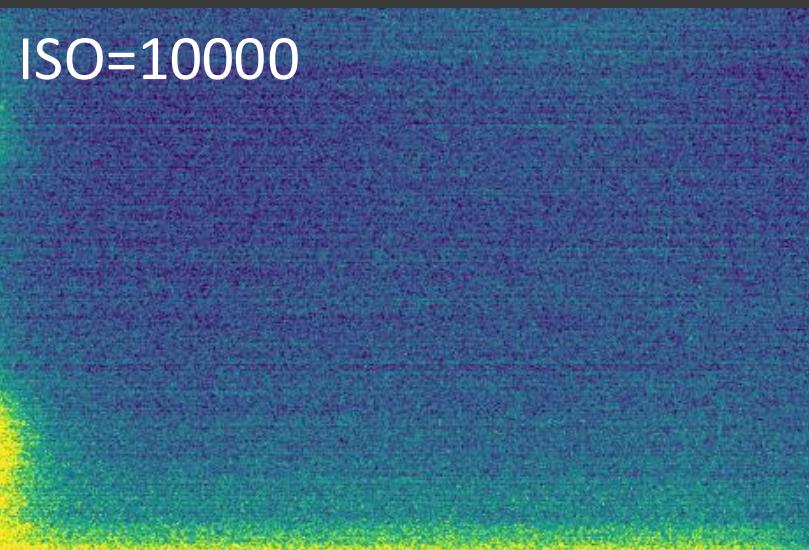
t : diffusion timestep

x : clean image

z : camera setting

Diffusion Framework

Spatially-correlated noise

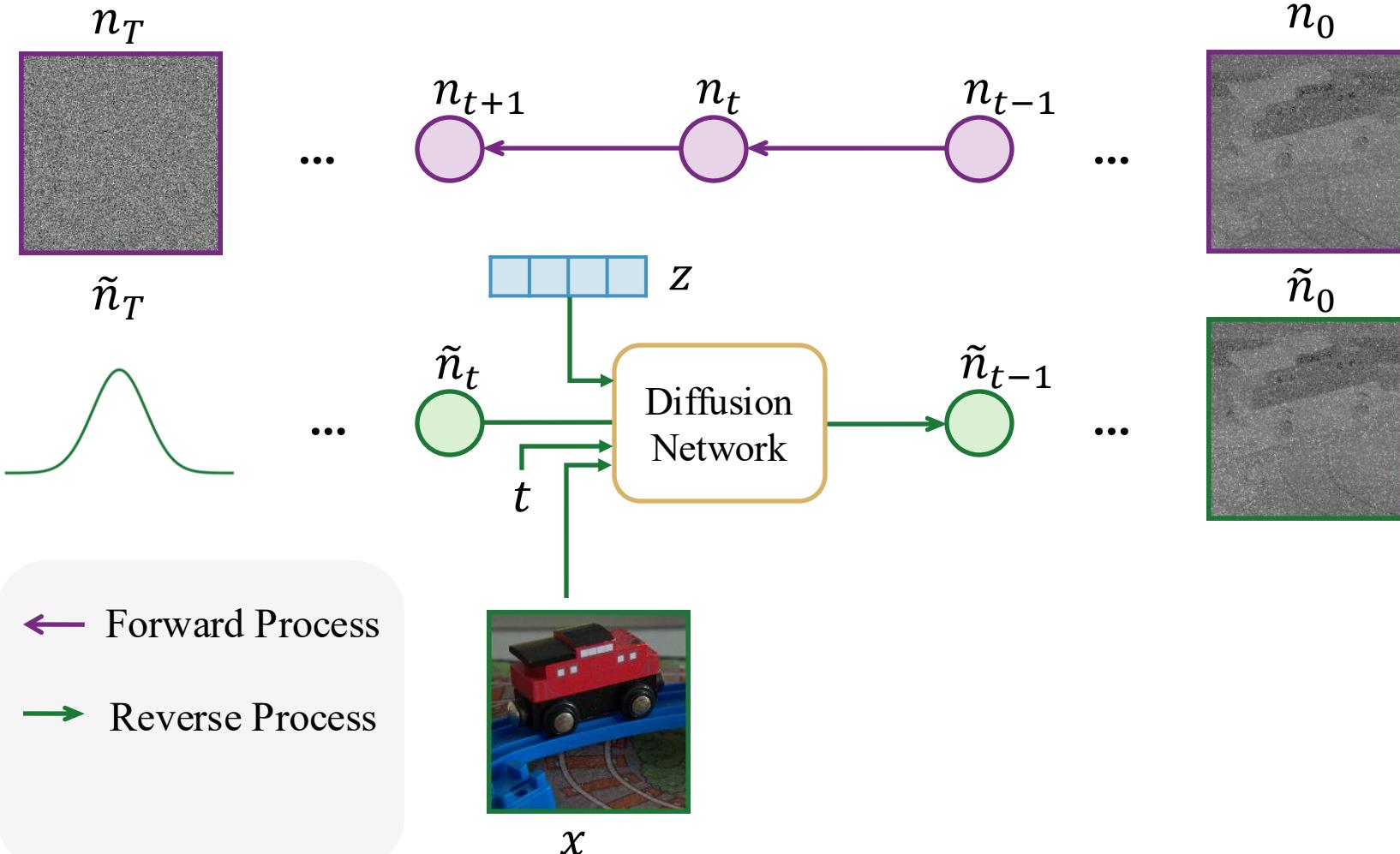


Diffusion Framework

Signal dependence ✓

Camera setting aware ✓

Spatially-correlated noise modeling

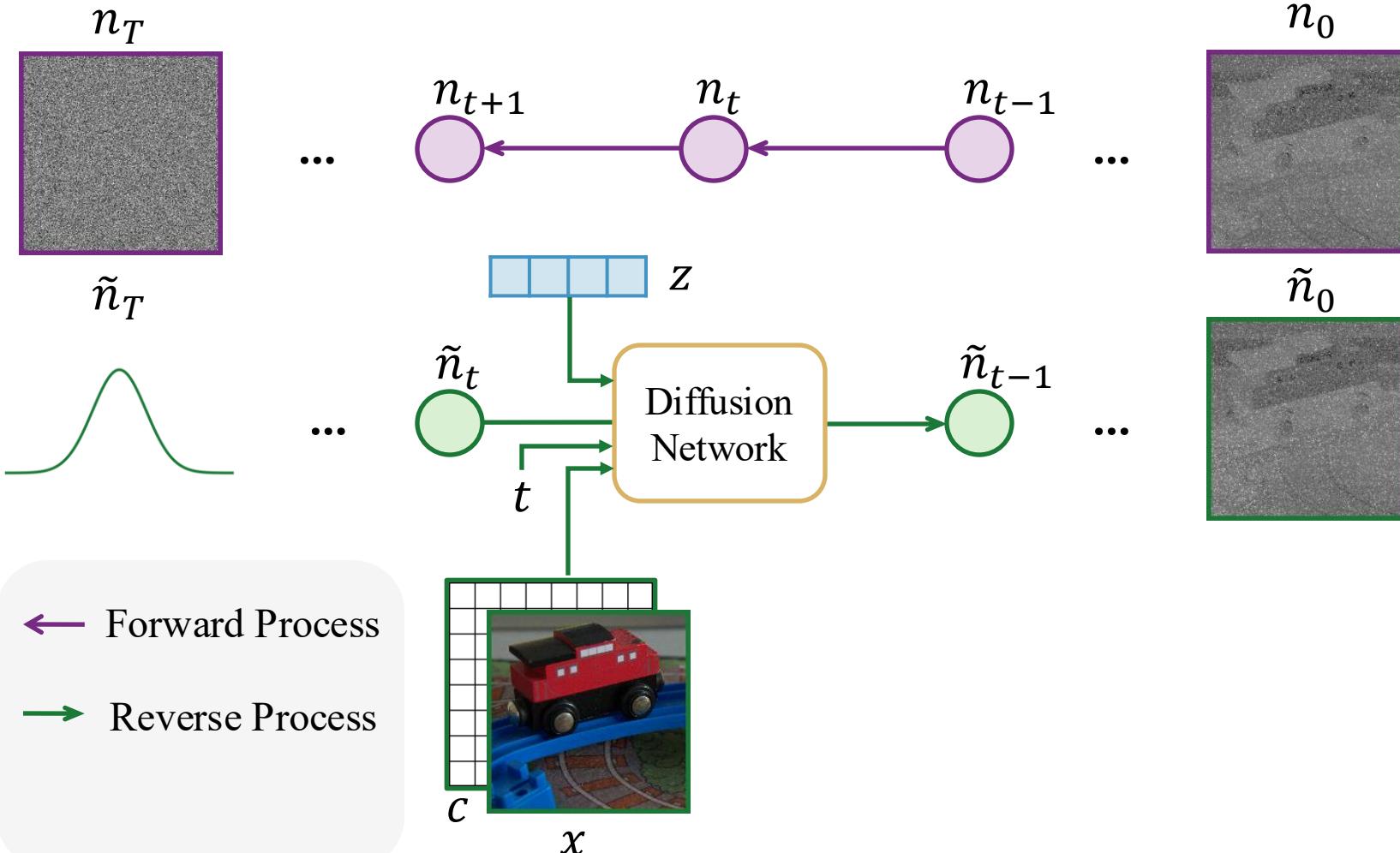


Diffusion Framework

Signal dependence ✓

Camera setting aware ✓

Spatially-correlated noise modeling ✓

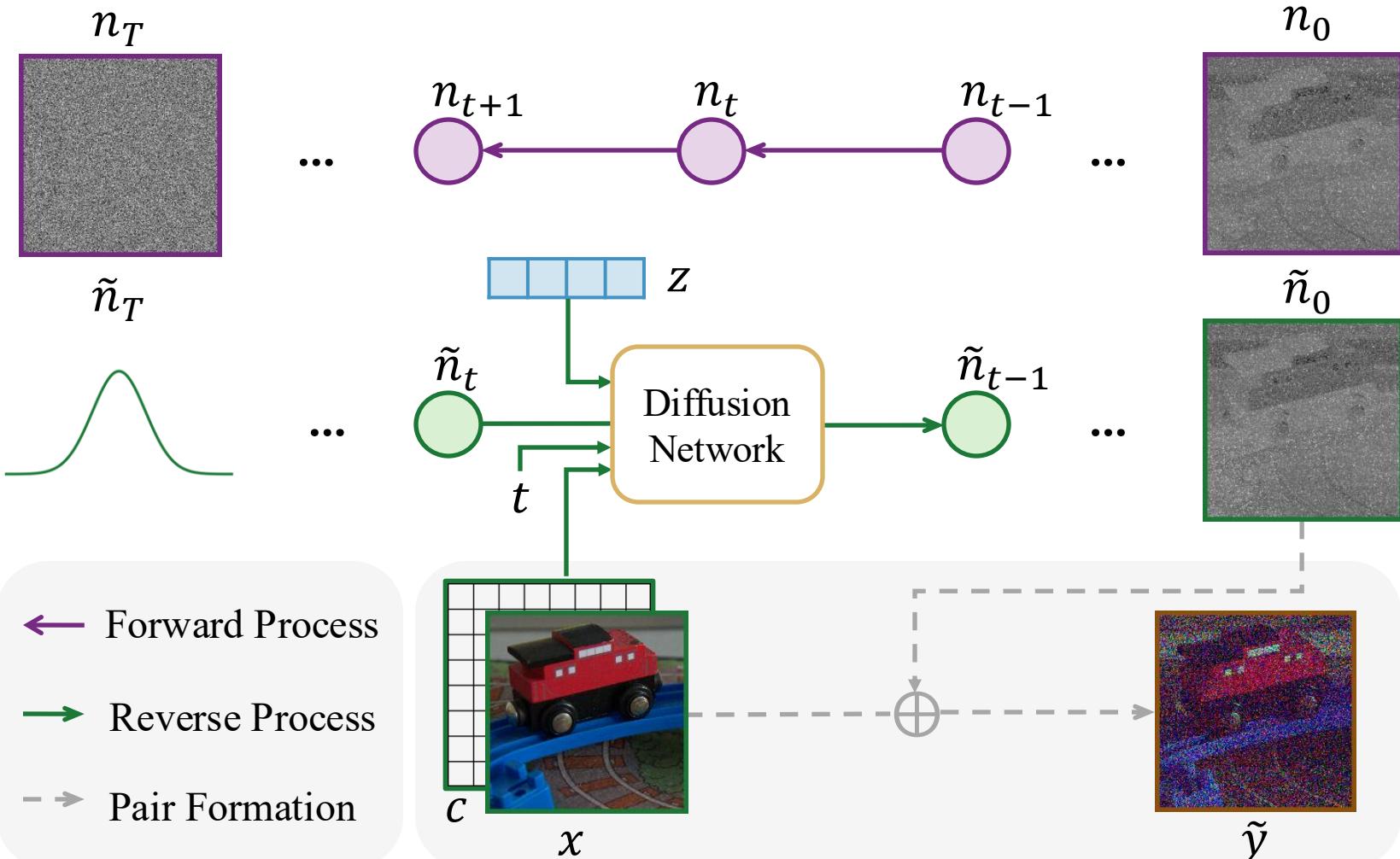


Diffusion Framework

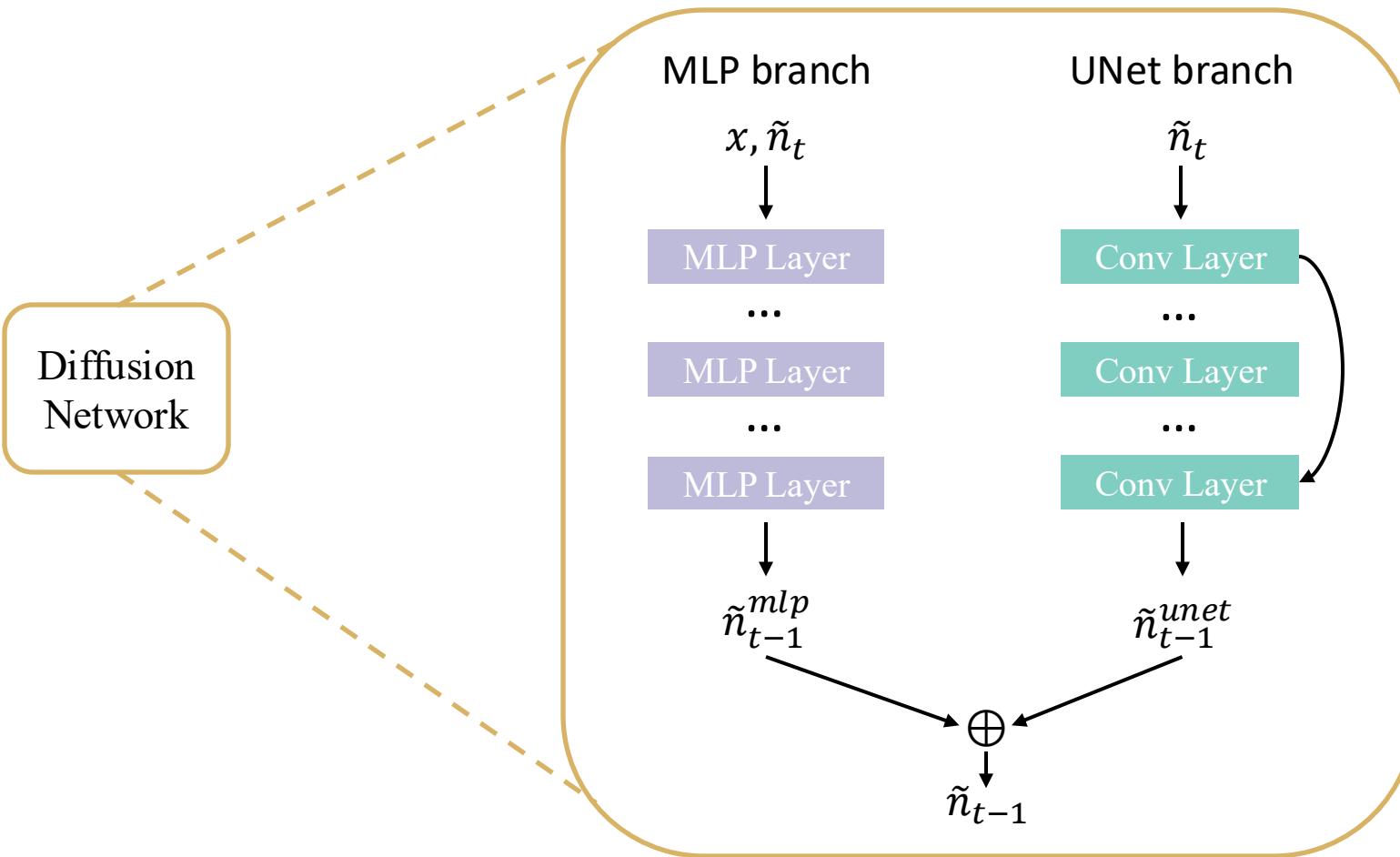
Signal dependence ✓

Camera setting aware ✓

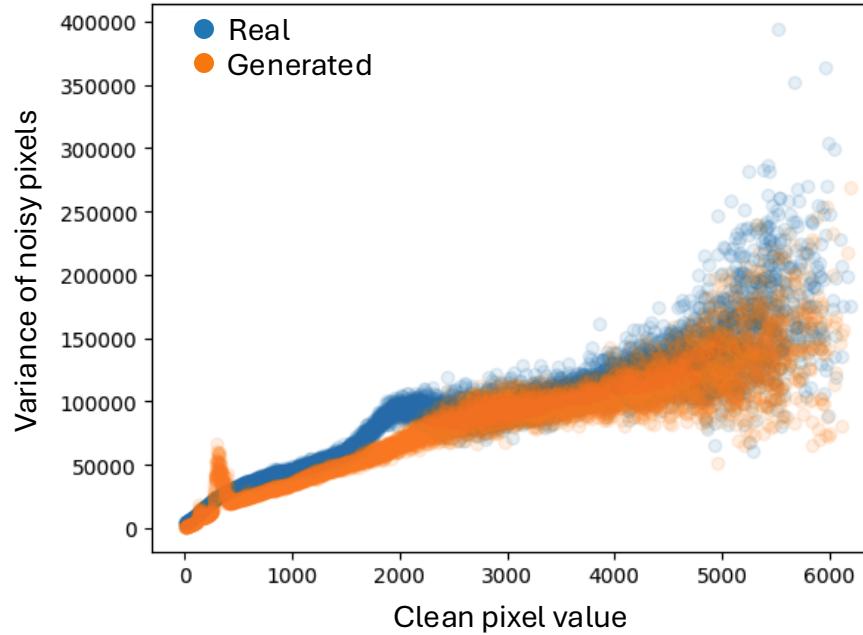
Spatially-correlated noise modeling ✓



Two-Branch Network Architecture



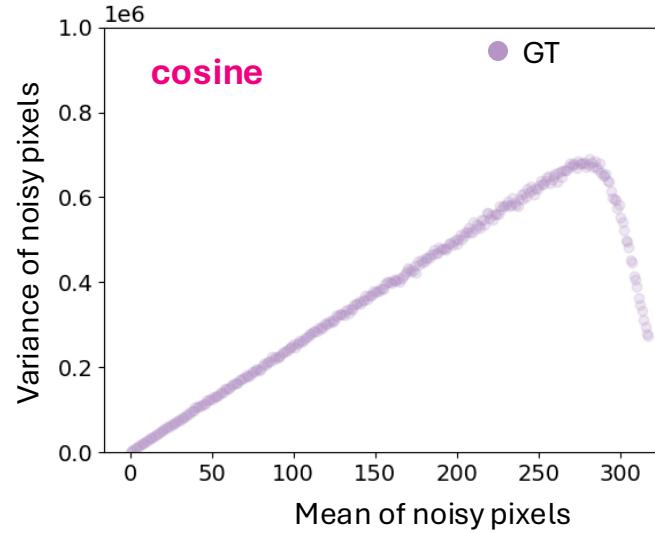
Diffusion Model Tends to Smoothen the Noise Distribution



The diffusion model tends to smoothen the generated low-light noise distribution. The variance of the **generated** noise data is smaller than that of the **real** noise data

Different Diffusion Noise Schedules on 1D Poisson Distribution

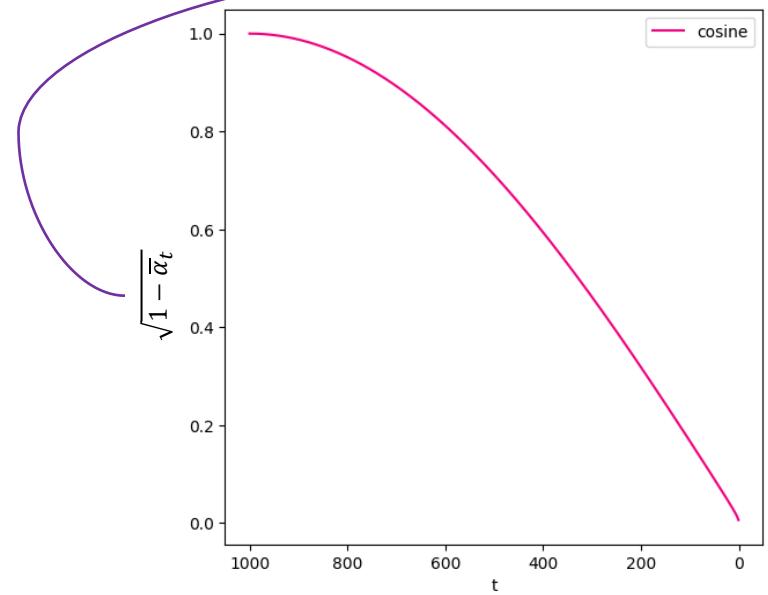
A toy example



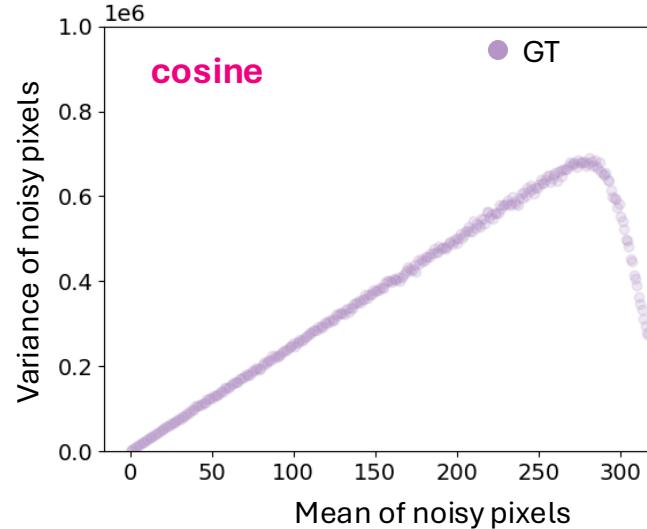
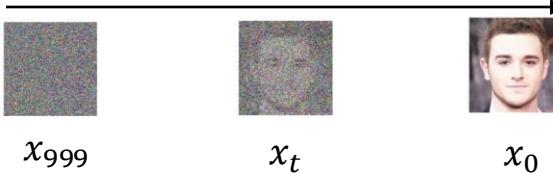
Different Diffusion Noise Schedules on 1D Poisson Distribution

A toy example

$$\begin{aligned}\mathbf{x}_t &= \sqrt{\alpha_t} \mathbf{x}_{t-1} + \sqrt{1 - \alpha_t} \boldsymbol{\epsilon}_{t-1} \\ &= \sqrt{\alpha_t \alpha_{t-1}} \mathbf{x}_{t-2} + \sqrt{1 - \alpha_t \alpha_{t-1}} \boldsymbol{\epsilon}_{t-2} \\ &= \dots \\ &= \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \boxed{\sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}}\end{aligned}$$



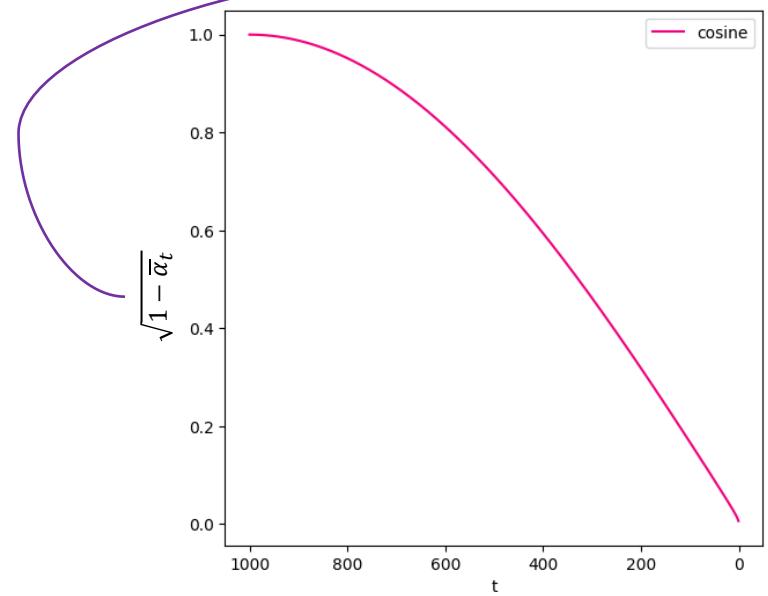
Reverse Process



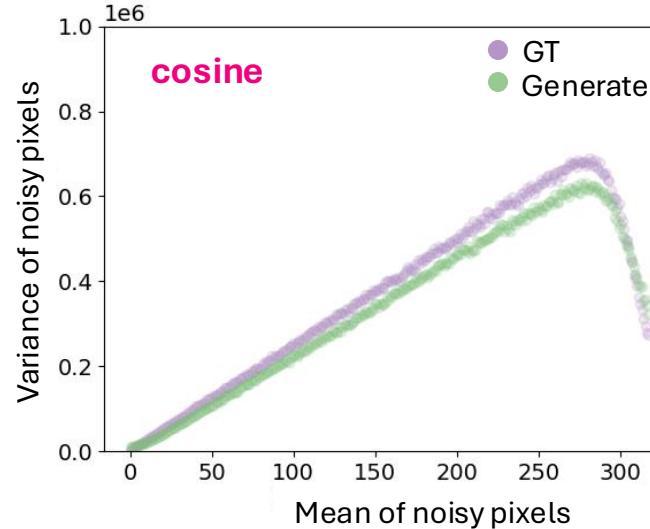
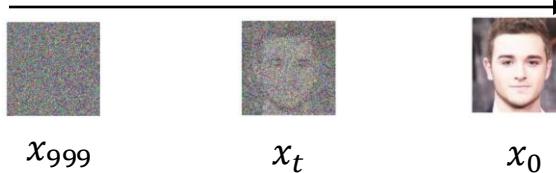
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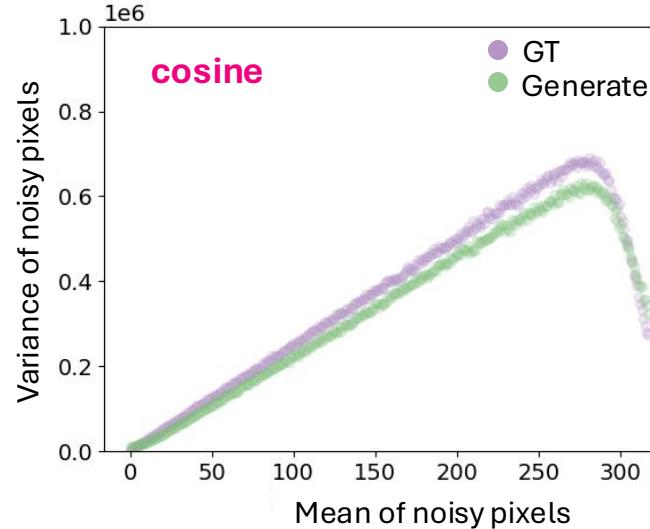
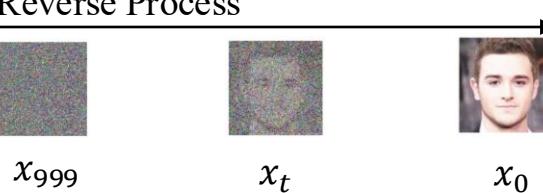
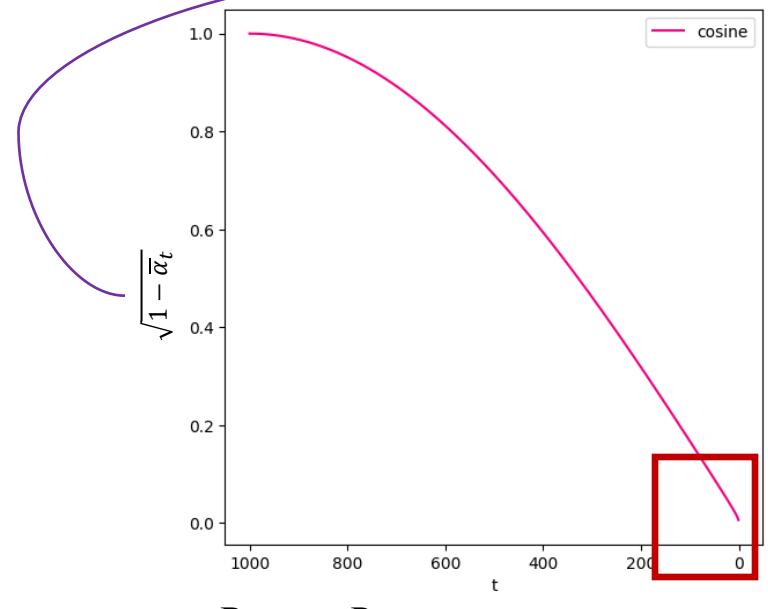
Reverse Process



Different Diffusion Noise Schedules on 1D Poisson Distribution

A toy example

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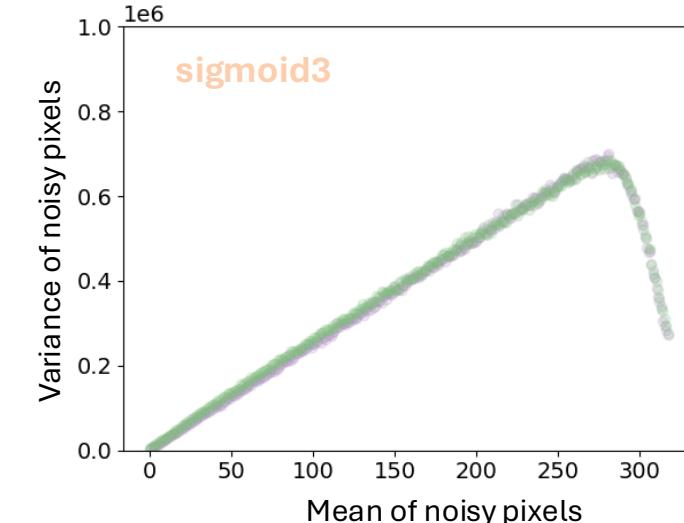
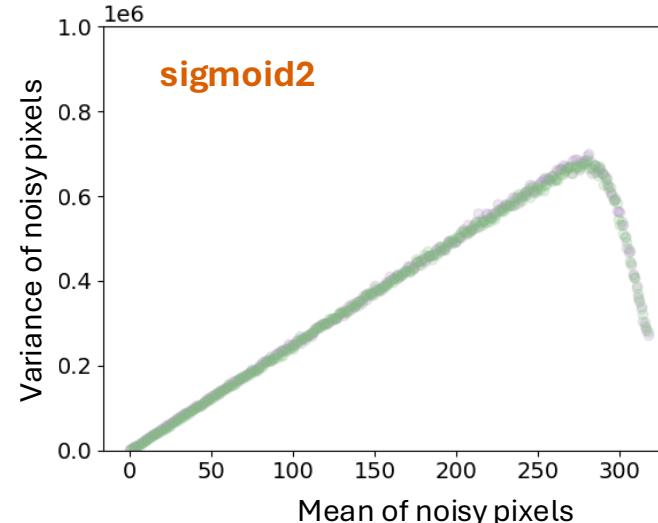
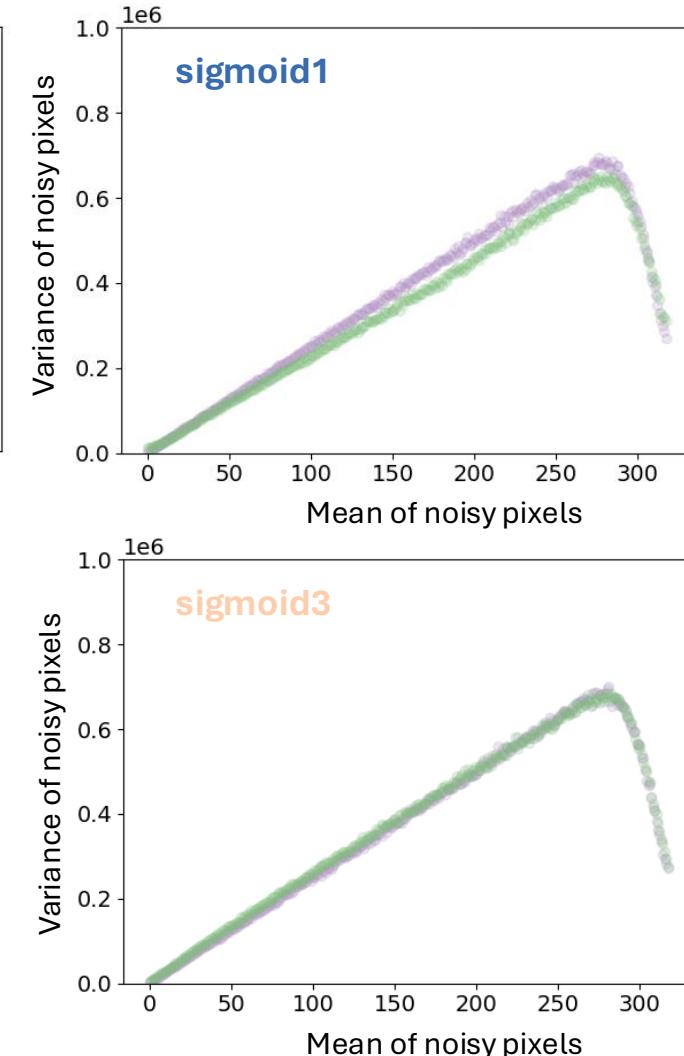
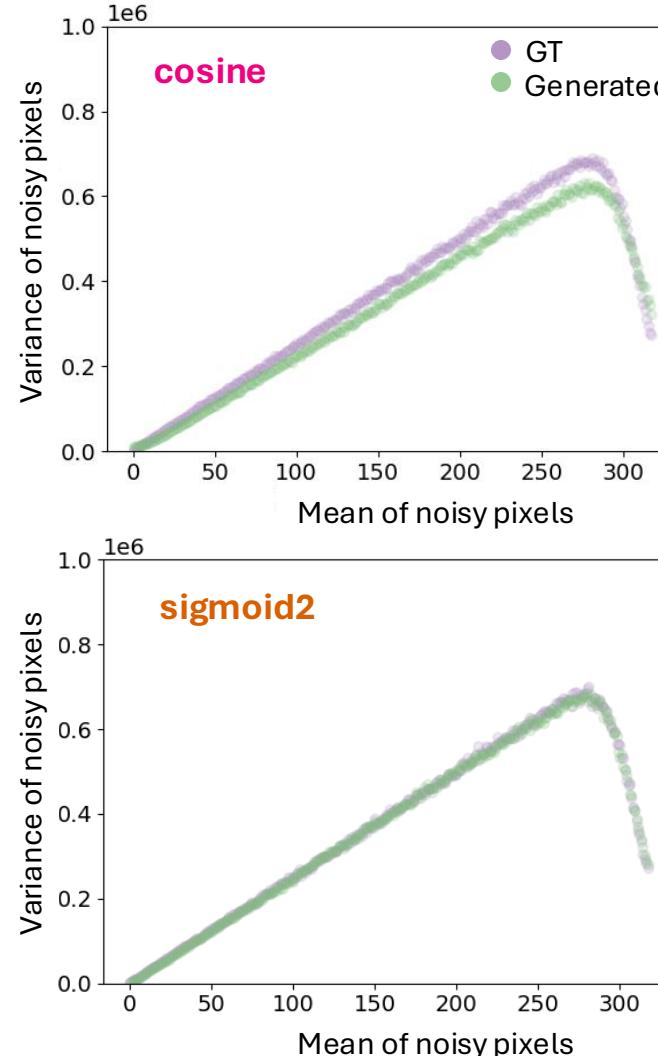
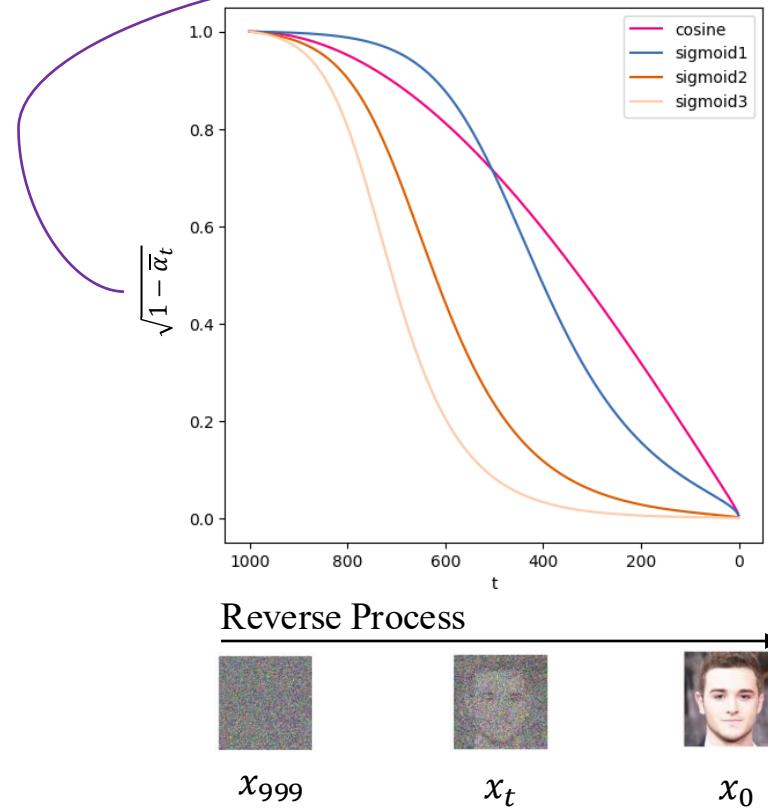


$$f_{MMSE} = \mathbb{E}[x_0 | x_t]$$

Different Diffusion Noise Schedules on 1D Poisson Distribution

A toy example

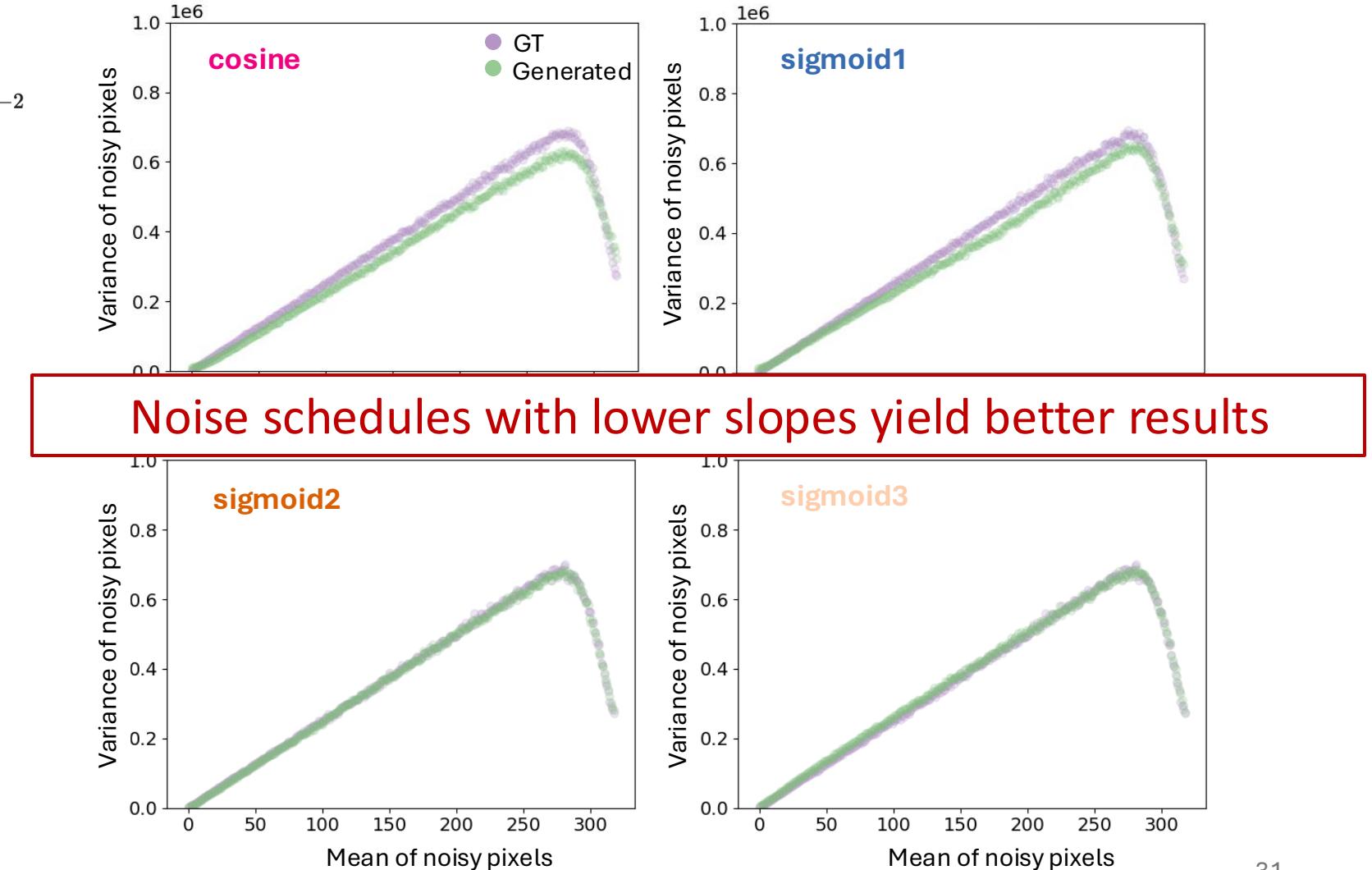
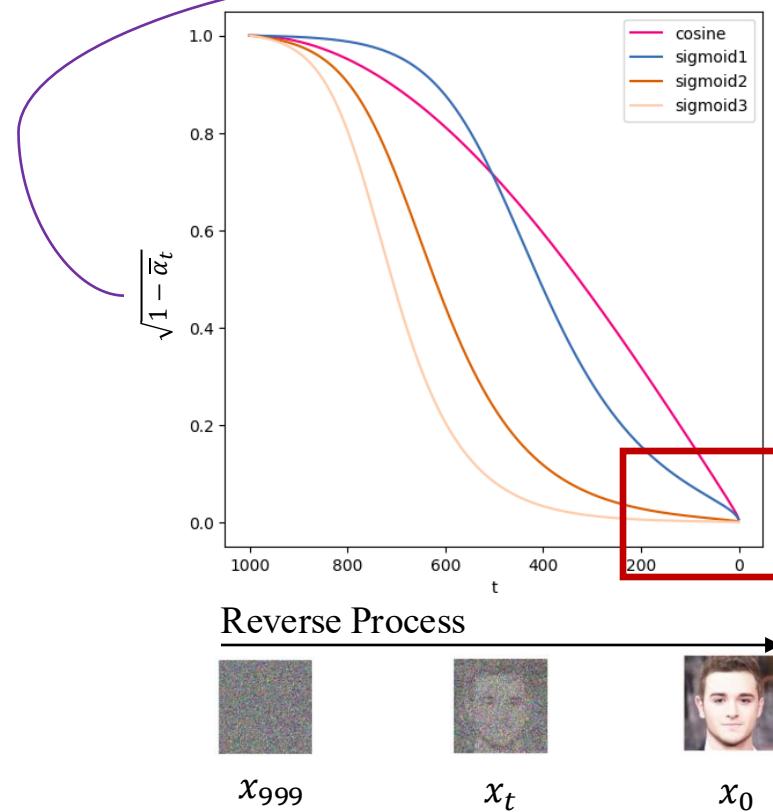
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A scenic landscape featuring a range of mountains in the background under a clear blue sky. In the foreground, there's a large, dark green mountain peak on the right and a smaller, more rugged peak on the left. The lighting suggests it might be early morning or late afternoon.

Generated Results

Generated-Noise Visualization

ISO 6400

Clean image



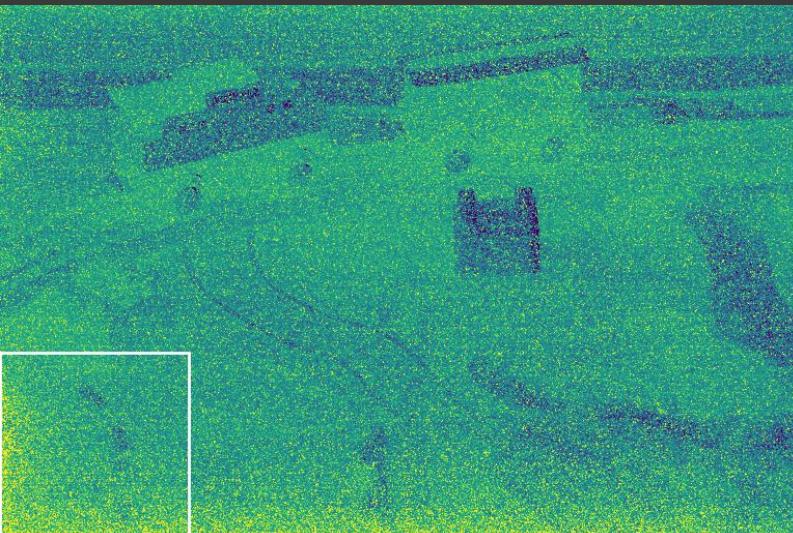
Real noisy image



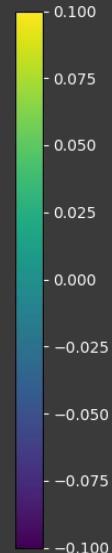
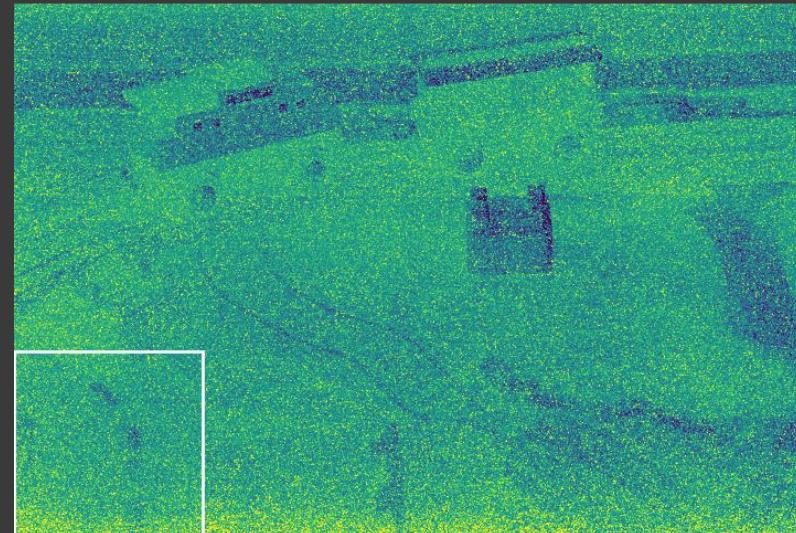
Generated noisy image



Real noise image



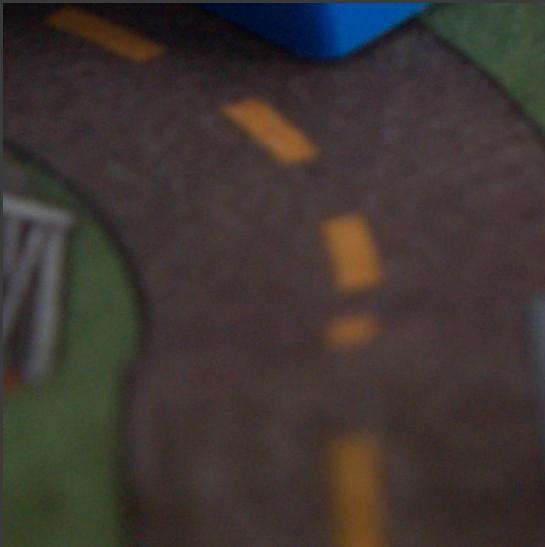
Generated noise image



Generated-Noise Visualization

ISO 6400 (Zoomed In)

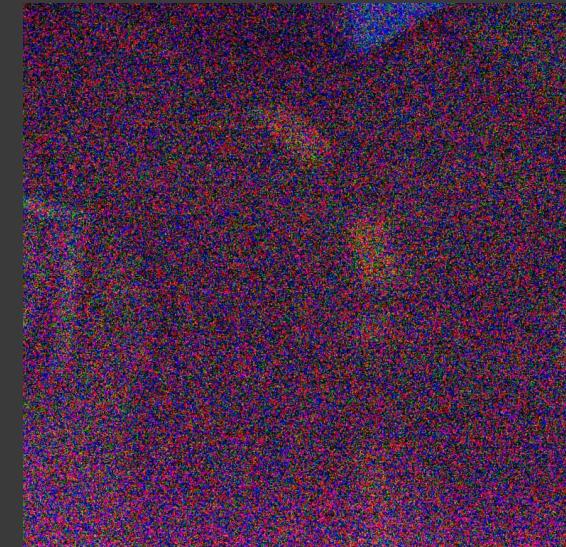
Clean image



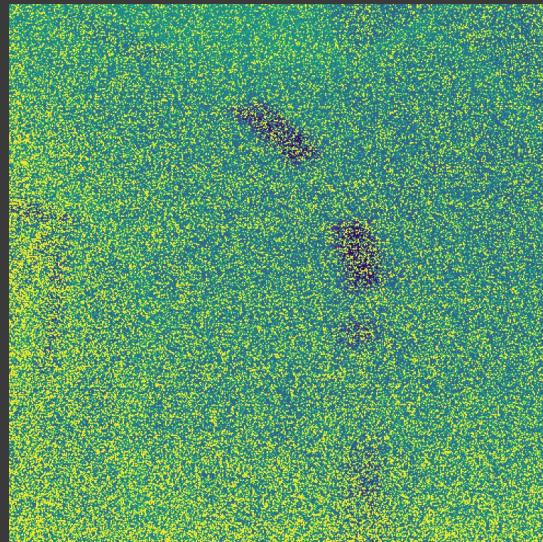
Real noisy image



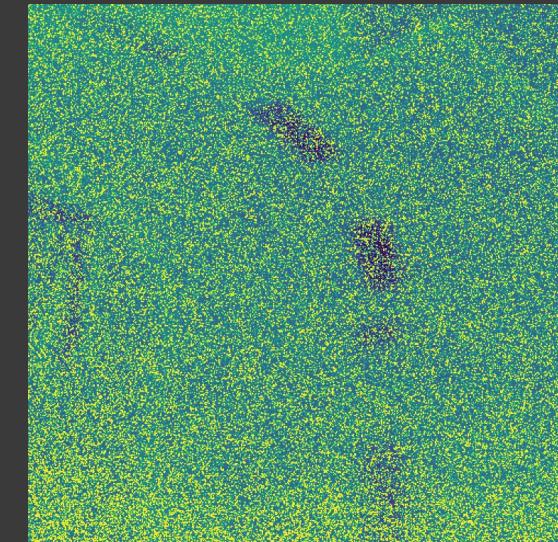
Generated noisy image



Real noise image



Generated noise image



Generated-Noise Visualization

ISO 200

Clean image



Real noisy image



Generated noisy image



Real noise image



Generated noise image



Generated-Noise Visualization

ISO 200 (Zoomed In)

Clean image



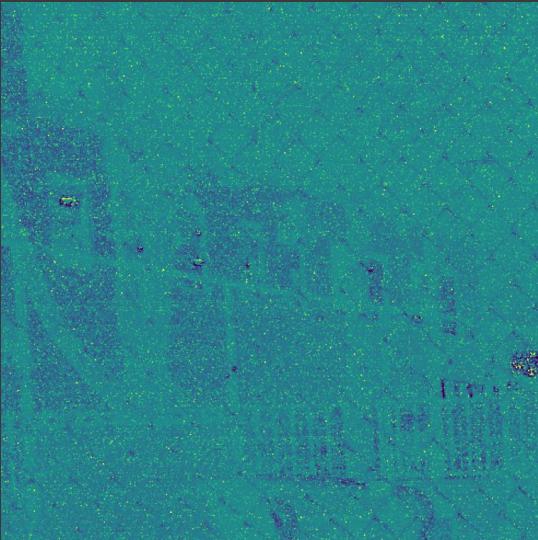
Real noisy image



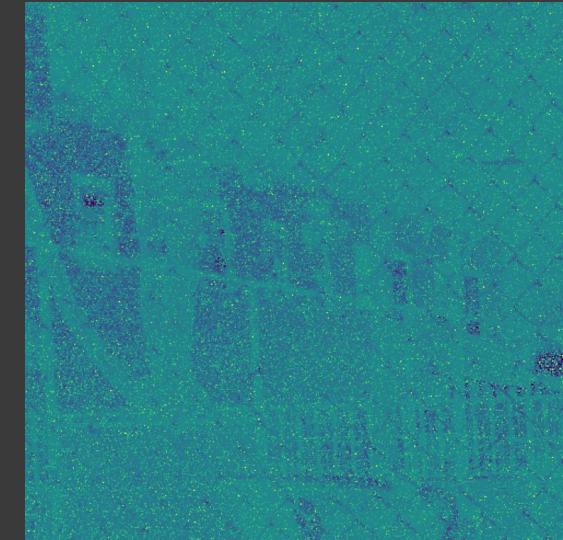
Generated noisy image



Real noise image



Generated noise image

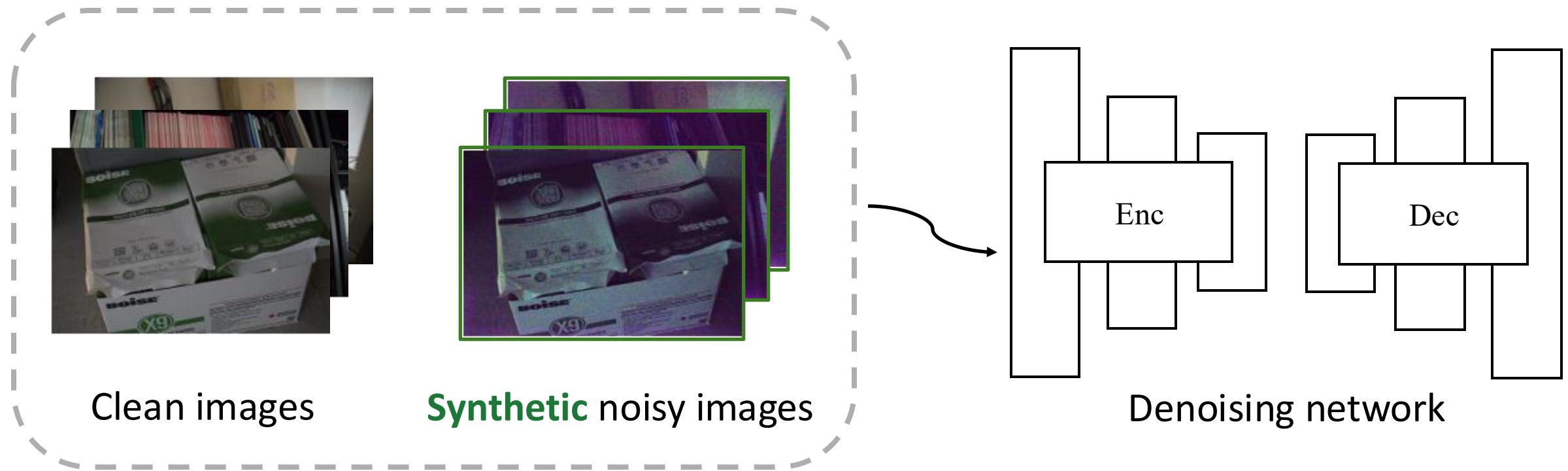


A scenic landscape featuring a prominent, rugged mountain peak in the center-left, its slopes covered in dense green vegetation. To the right, a large, rounded mountain is visible against a clear blue sky. The foreground is a mix of dark shadows and bright sunlight, suggesting a valley floor. A soft, green-tinted overlay covers the entire image, creating a serene and modern aesthetic.

Denoising Training with Synthetic data

Denoising Results

Denoising network trained with synthetic data



Denoising Results

Denoising network trained with synthetic data

PSNR / SSIM:

Dataset	Ratio	Real Paired	Poisson-Gaussian	ELD	Starlight	NoiseFlow	Ours
SID	× 100	42.95 / 0.958	41.05 / 0.936	<u>41.95</u> / <u>0.953</u>	40.47 / 0.926	40.20 / 0.925	43.30 / 0.958
	× 250	40.27 / 0.943	36.63 / 0.885	<u>39.44</u> / <u>0.931</u>	36.25 / 0.858	36.15 / 0.870	40.53 / 0.944
	× 300	37.32 / 0.928	33.34 / 0.811	<u>36.36</u> / <u>0.911</u>	32.99 / 0.780	33.27 / 0.803	37.68 / 0.928
ELD	× 100	45.52 / 0.977	44.28 / 0.936	<u>45.45</u> / 0.975	43.80 / 0.936	43.31 / 0.941	45.79 / 0.972
	× 200	41.70 / 0.912	41.16 / 0.885	43.43 / 0.954	40.86 / 0.884	40.26 / 0.885	<u>42.25</u> / <u>0.924</u>

ELD: A Physics-based Noise Formation Model for Extreme Low-light Raw Denoising, Wei *et al*, CVPR2020

Starlight: Dancing under the stars: video denoising in starlight, Kristina, et al, CVPR2022.

Noise Flow: Noise Modeling with Conditional Normalizing Flows, Abdelhamed *et al*, ICCV2019

LRD: Towards General Low-Light Raw Noise Synthesis and Modeling, Zhang *et al*, ICCV2023

PMN: Learnability Enhancement for Low-light Raw Denoising: A Data Perspective, Feng *et al*, TPAMI 2024

Denoising Results

Denoising network trained with synthetic data

PSNR / SSIM (with calibration data):

Dataset	Ratio	PMN	LRD	Ours*
SID	× 100	<u>43.47 / 0.961</u>	43.16 / 0.958	43.92 / 0.961
	× 250	<u>41.04 / 0.947</u>	40.69 / 0.941	41.28 / 0.946
	× 300	<u>37.87 / 0.934</u>	37.48 / 0.919	37.94 / 0.930
ELD	× 100	46.99 / 0.984	46.16 / 0.983	<u>46.95 / 0.978</u>
	× 200	<u>44.85 / 0.969</u>	43.91 / 0.968	45.11 / 0.971

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Starlight: Dancing under the stars: video denoising in starlight, Kristina, et al, CVPR2022.

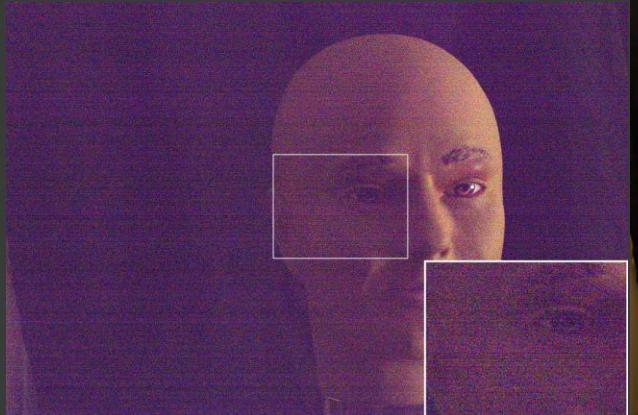
Noise Flow: Noise Modeling with Conditional Normalizing Flows, Abdelhamed *et al*, ICCV2019

LRD: Towards General Low-Light Raw Noise Synthesis and Modeling, Zhang *et al*, ICCV2023

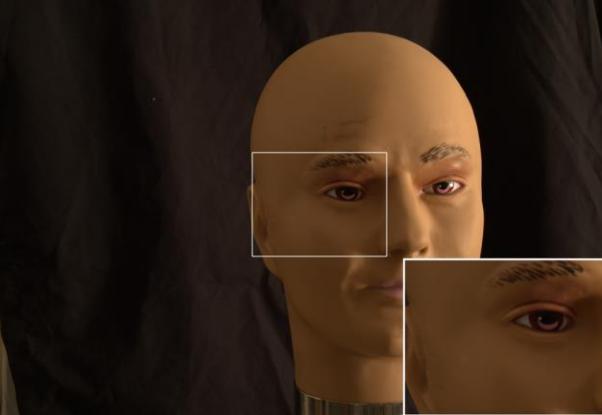
PMN: Learnability Enhancement for Low-light Raw Denoising: A Data Perspective, Feng *et al*, TPAMI 2024

Denoising Results

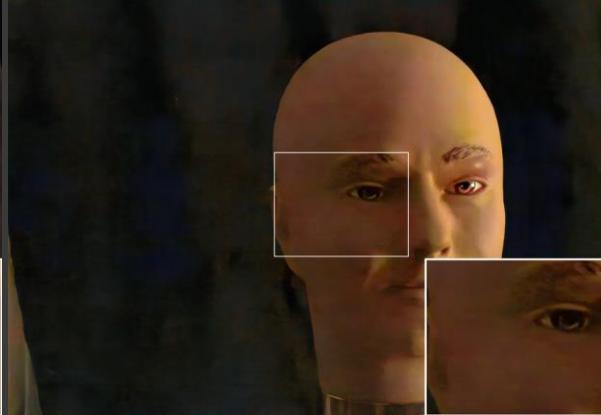
Noisy input



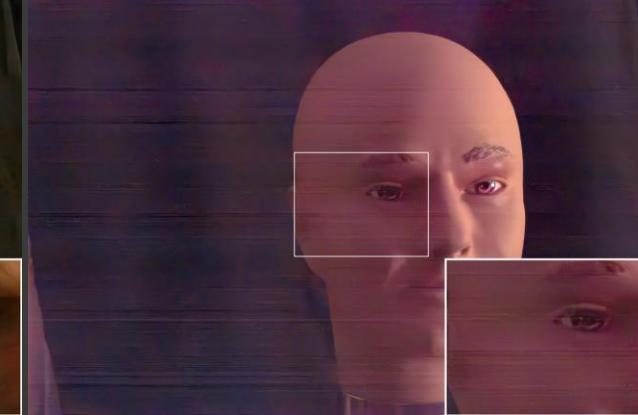
Reference



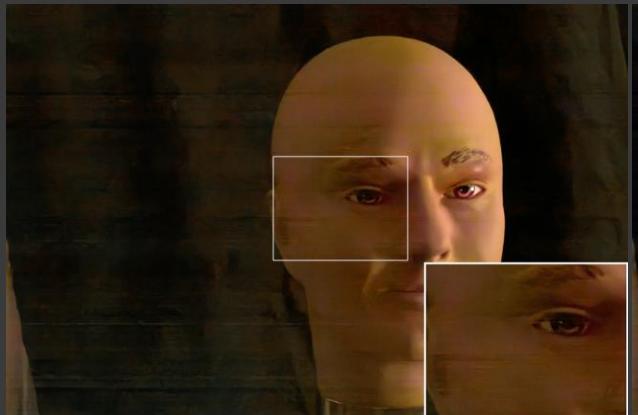
Paired real data



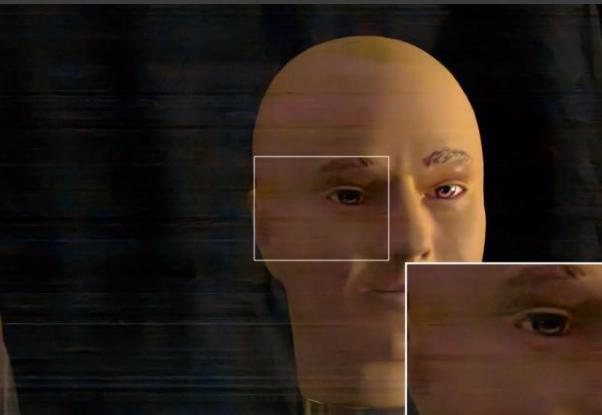
Poisson-Gaussian



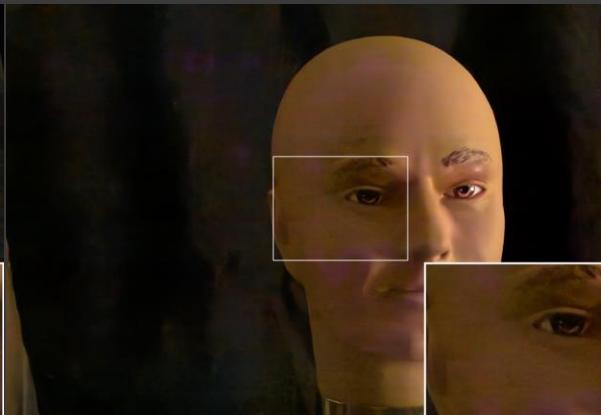
ELD



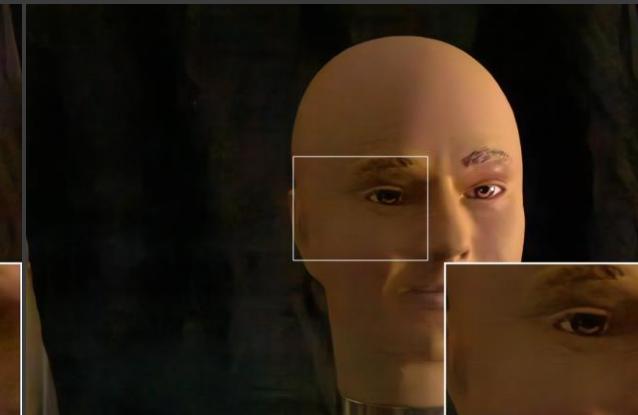
LRD



PMN

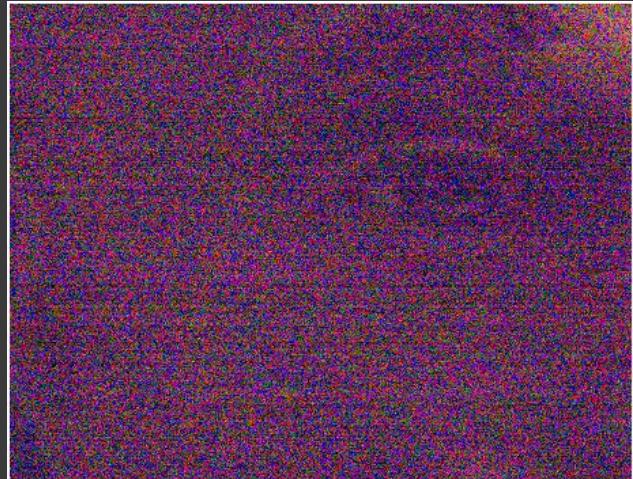


Ours

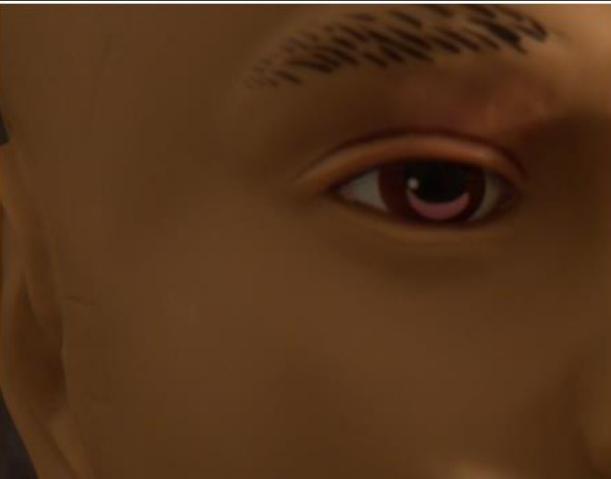


Denoising Results (Zoomed In)

Noisy input



Reference



Paired real data



Poisson-Gaussian



ELD



LRD



PMN

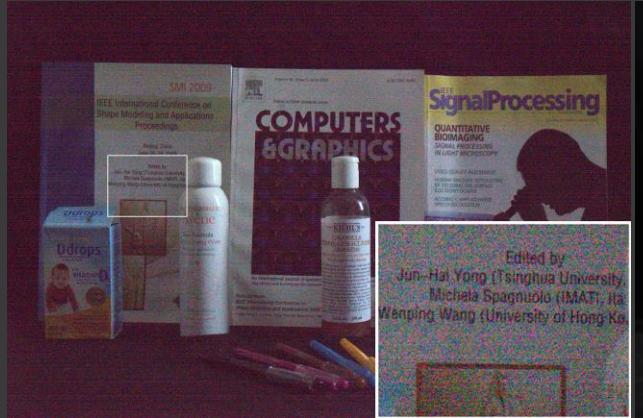


Ours

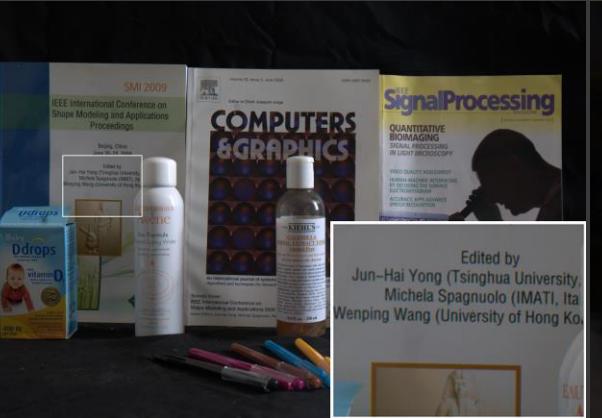


Denoising Results

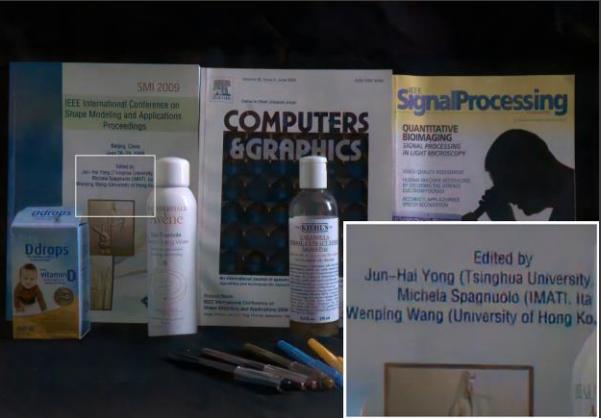
Noisy input



Reference



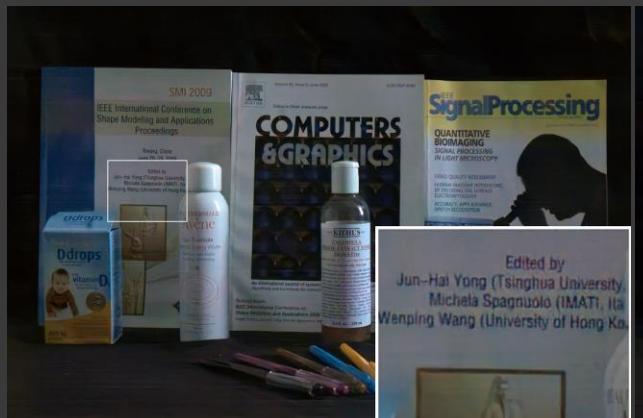
Paired real data



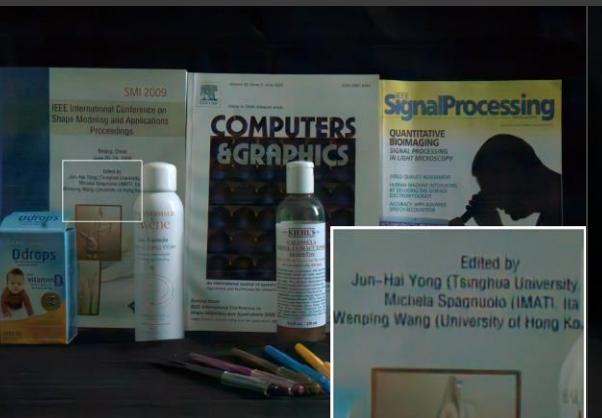
Poisson-Gaussian



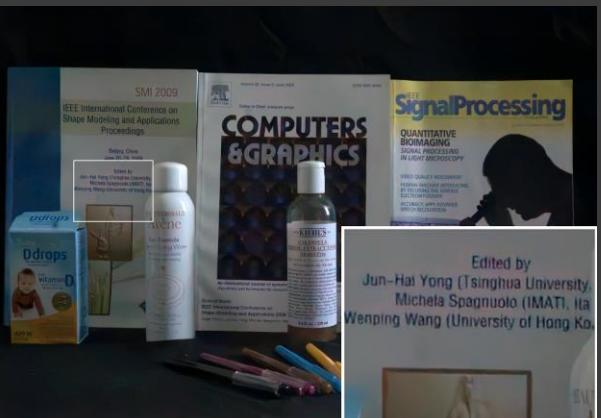
ELD



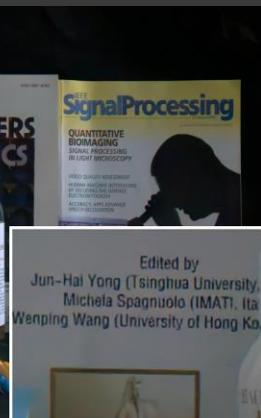
LRD



PMN

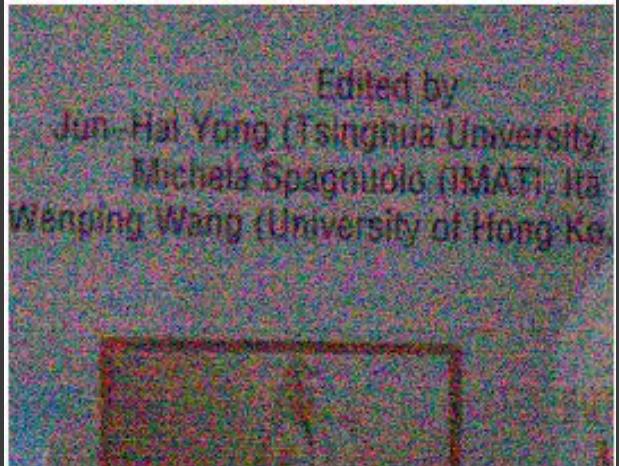


Ours



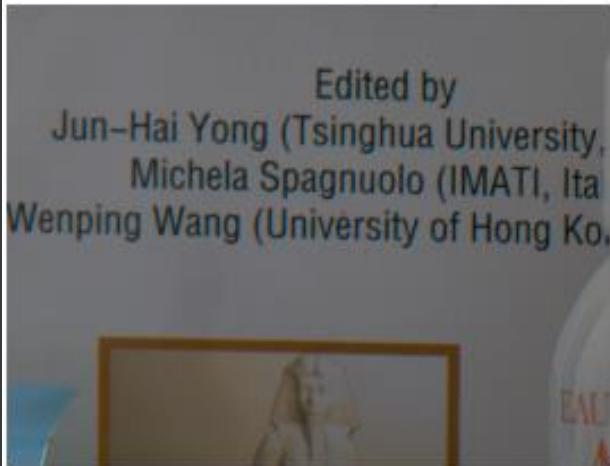
Denoising Results (Zoomed In)

Noisy input



ELD

Reference



LRD

Paired real data

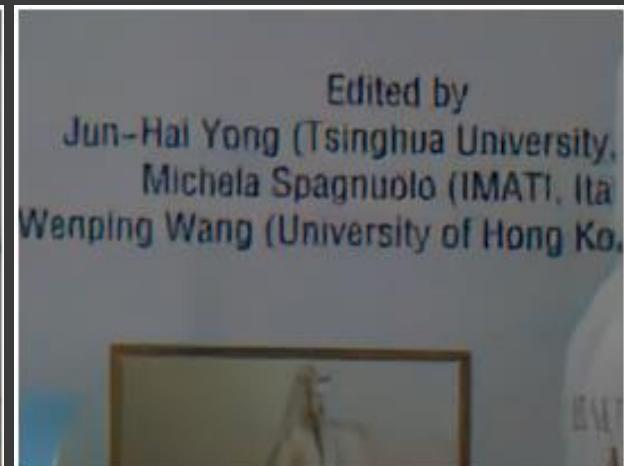
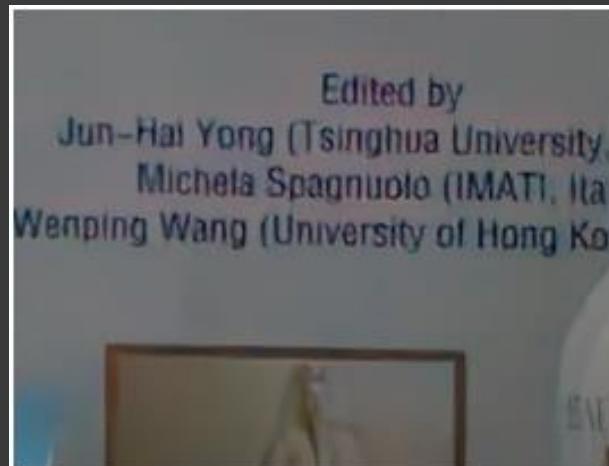
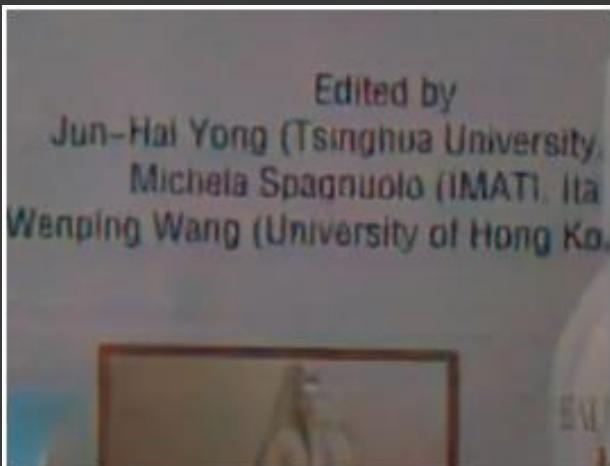


PMN

Poisson-Gaussian



Ours



Denoising Results

Noisy input



Reference



Paired real data



Poisson-Gaussian



ELD



LRD



PMN

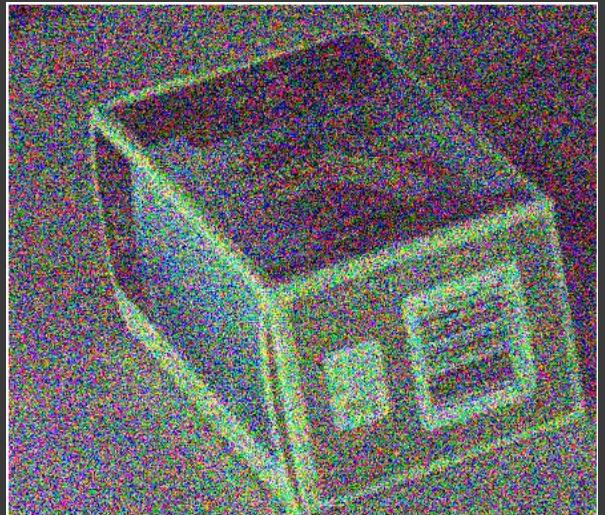


Ours



Denoising Results (Zoomed In)

Noisy input



Reference



Paired real data



Poisson-Gaussian



ELD

LRD

PMN

Ours



ELD: A Physics-based Noise Formation Model for Extreme Low-light Raw Denoising, Wei *et al*, CVPR2020

LRD: Towards General Low-Light Raw Noise Synthesis and Modeling, Zhang *et al*, ICCV2023

PMN: Learnability Enhancement for Low-light Raw Denoising: A Data Perspective, Feng *et al*, TPAMI 2024

Denoising Results

Noisy input



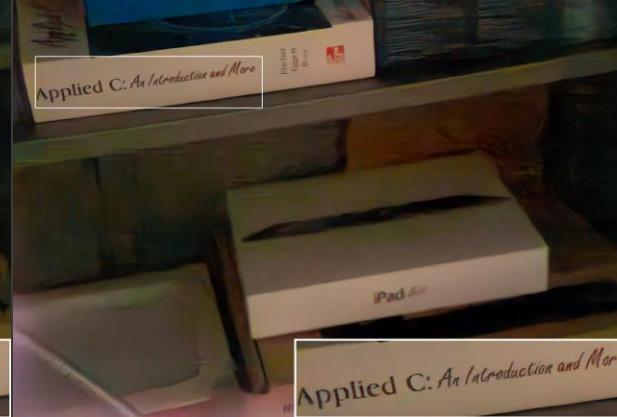
Reference



Paired real data



Poisson-Gaussian



ELD



LRD



PMN



Ours

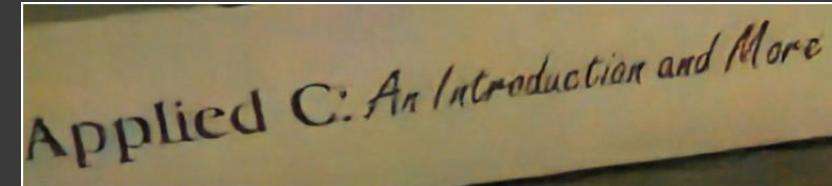


Denoising Results (Zoomed In)

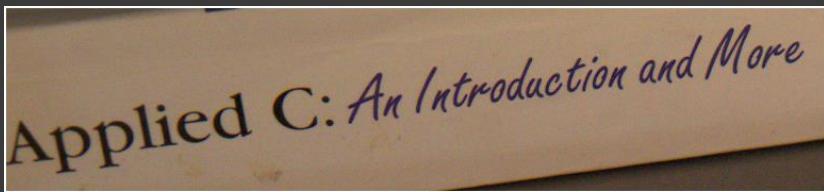
Noisy input



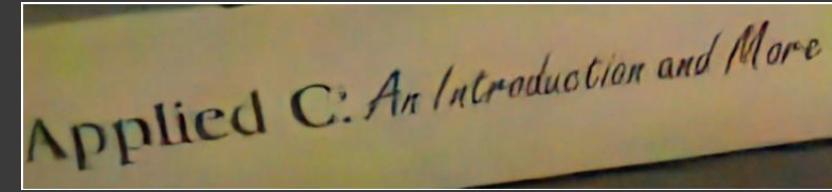
ELD



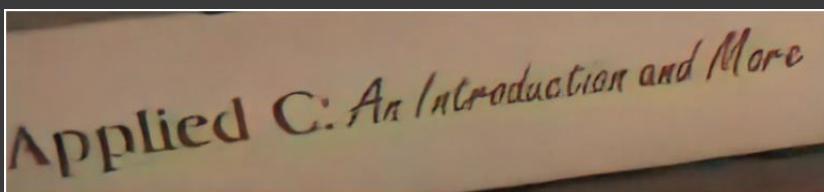
Reference



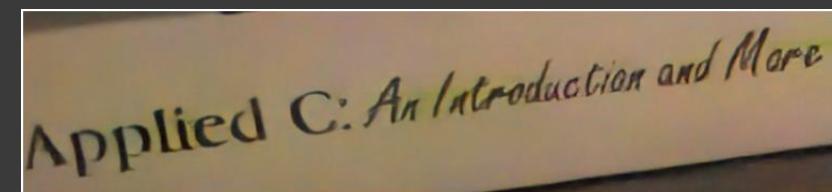
LRD



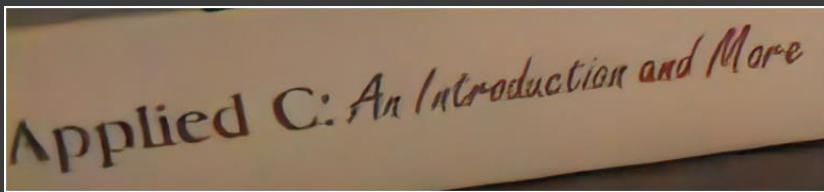
Paired real data



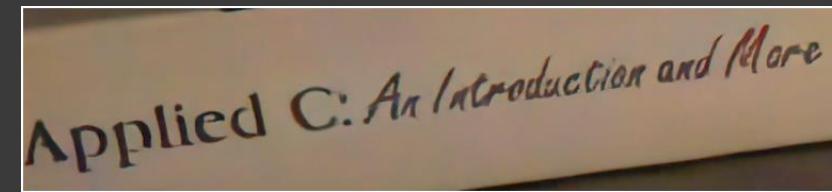
PMN



Poisson-Gaussian



Ours



Conclusions

- ***A novel diffusion framework for low-light noise generation***
the denoising network trained with our synthetic data achieves the **best results**
- ***Two-branch network***
effectively model **different noise components**
- ***Positional encoding***
helpful for modeling **spatially-correlated noise**
- ***Proper diffusion noise schedule***
essential for preserving **noise variance**
- ***Limitation***
still require **real data pairs** for training the diffusion network

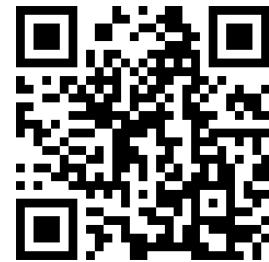
GRETSI Paper Link



Extended Paper Link



Code Link



Thank you!



Liying Lu*



Raphaël Achddou



Sabine Süsstrunk

Ablations

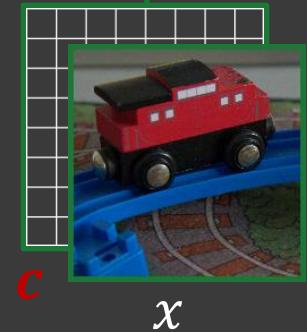
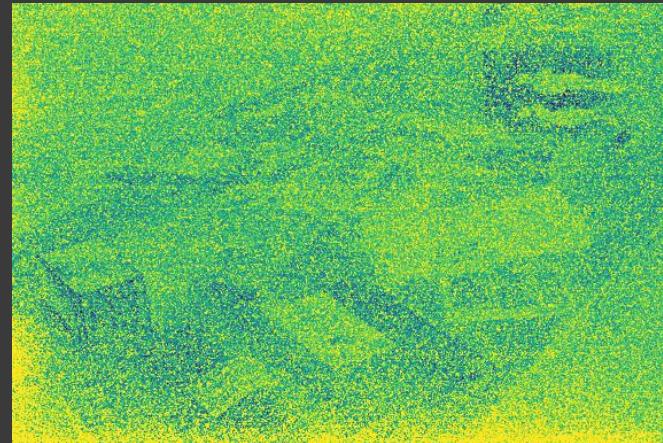
Diffusion network: with positional encoding

Diffusion Network

Real clean image / noisy image

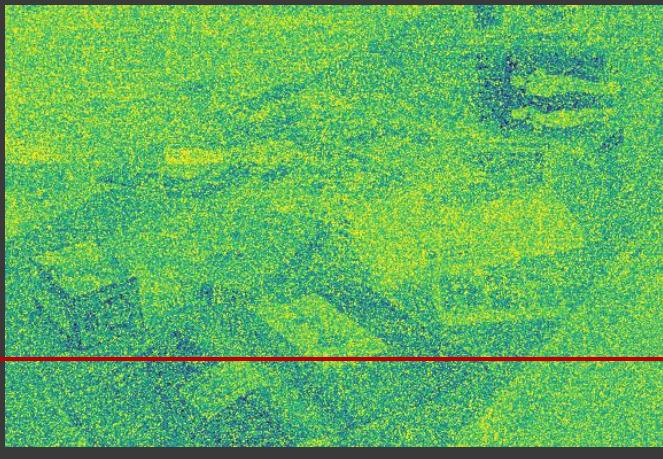


Real noise image

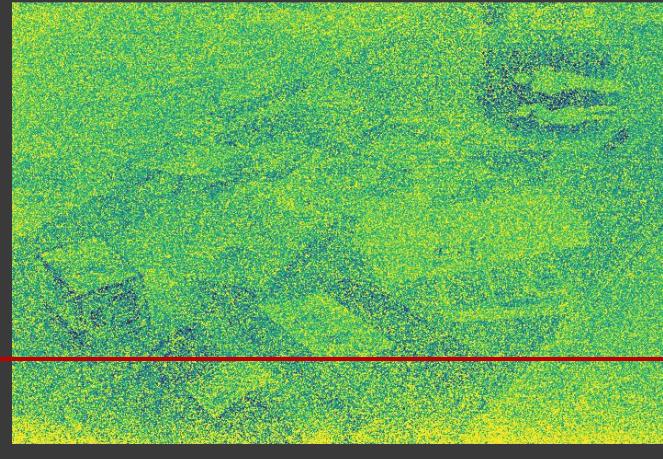


c : positional encoding
 x : clean image

W/o positional encoding



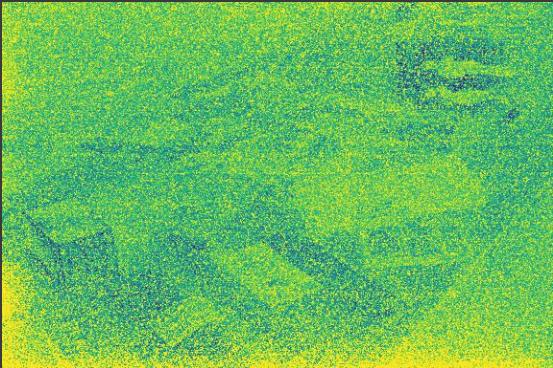
Ours



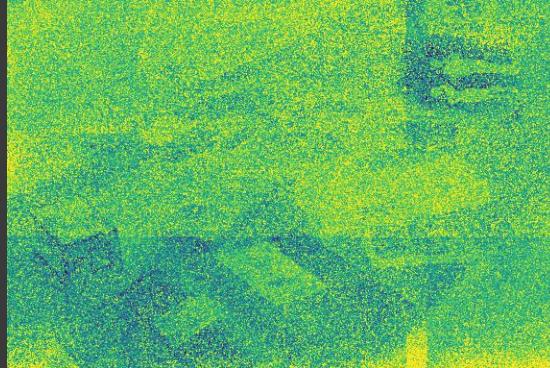
Ablations

Diffusion network: two-branch architecture

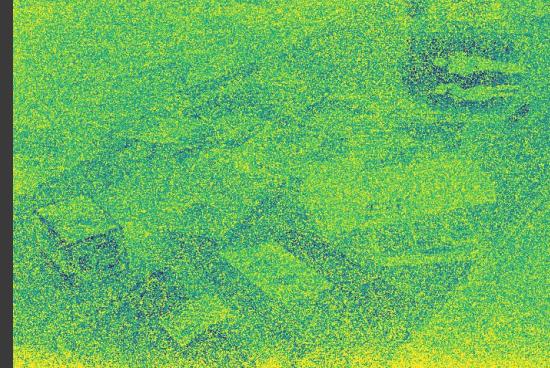
Real noise image



UNet-only



UNet+MLP



Real clean / noisy image

